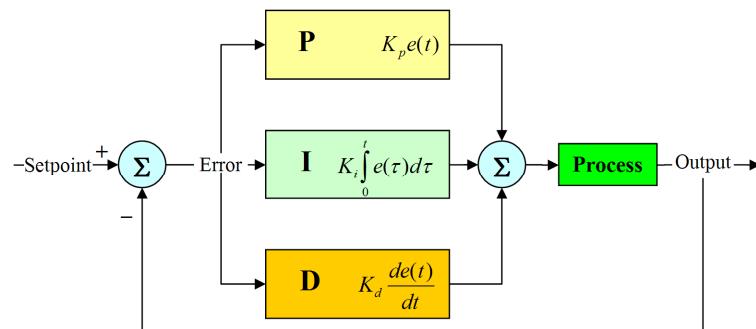


- Motor Speed Control using Fuzzy Logic

Motor Control

- How do you control the speed of a motor? Let SD be the desired speed, SM be the measured speed, and PWM be the PWM value. Define the error as

$$e(t) = SD - SM$$



$$u(t) = MV(t) = K_p e(t) + K_i \int_0^t e(\tau) d\tau + K_d \frac{d}{dt} e(t)$$

where

K_p : Proportional gain, a tuning parameter

K_i : Integral gain, a tuning parameter

K_d : Derivative gain, a tuning parameter

e : Error = SP - PV

t : Time or instantaneous time (the present)

- To design a controller, you need to find k_P , k_I and k_D such that motor responds in a “good” way. Control theory shows how to find “good” values for k_P , k_I and k_D , based on the characteristics of the system. (In the figure below, k_m and k_d are parameters of the motor; they determine how a motor responds to an input current I .)

Fuzzy Logic Motor Control

- Traditional control theory requires one to make a complex mathematical model of the plant to be controlled, then mathematically analyze the closed-loop control system to find a “good” controller. Newer control methods have been developed which try to control a system in an intuitive way, like a human or an animal might. Three methods often used are neural networks, genetic algorithms and fuzzy logic.
- The MC9S12 has instructions specifically for fuzzy logic control.

References: <http://focus.ti.com/lit/an/slaa235/slaa235.pdf>,
<http://www.fuzzy-logic.com/ch3.htm>

- Fuzzy control utilizes fuzzy sets introduced by Lotfi Zadeh in 1965, and require defining a set of fuzzy membership functions. A description of membership function is shown in Fig. 1.

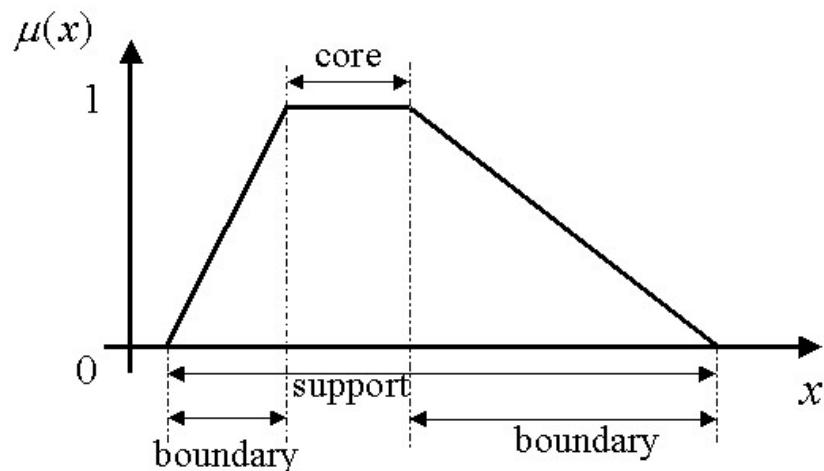


Figure 1: Description of fuzzy membership functions.

- There are different types of membership function that can be utilized. The most common types are defined in Fig. 2.

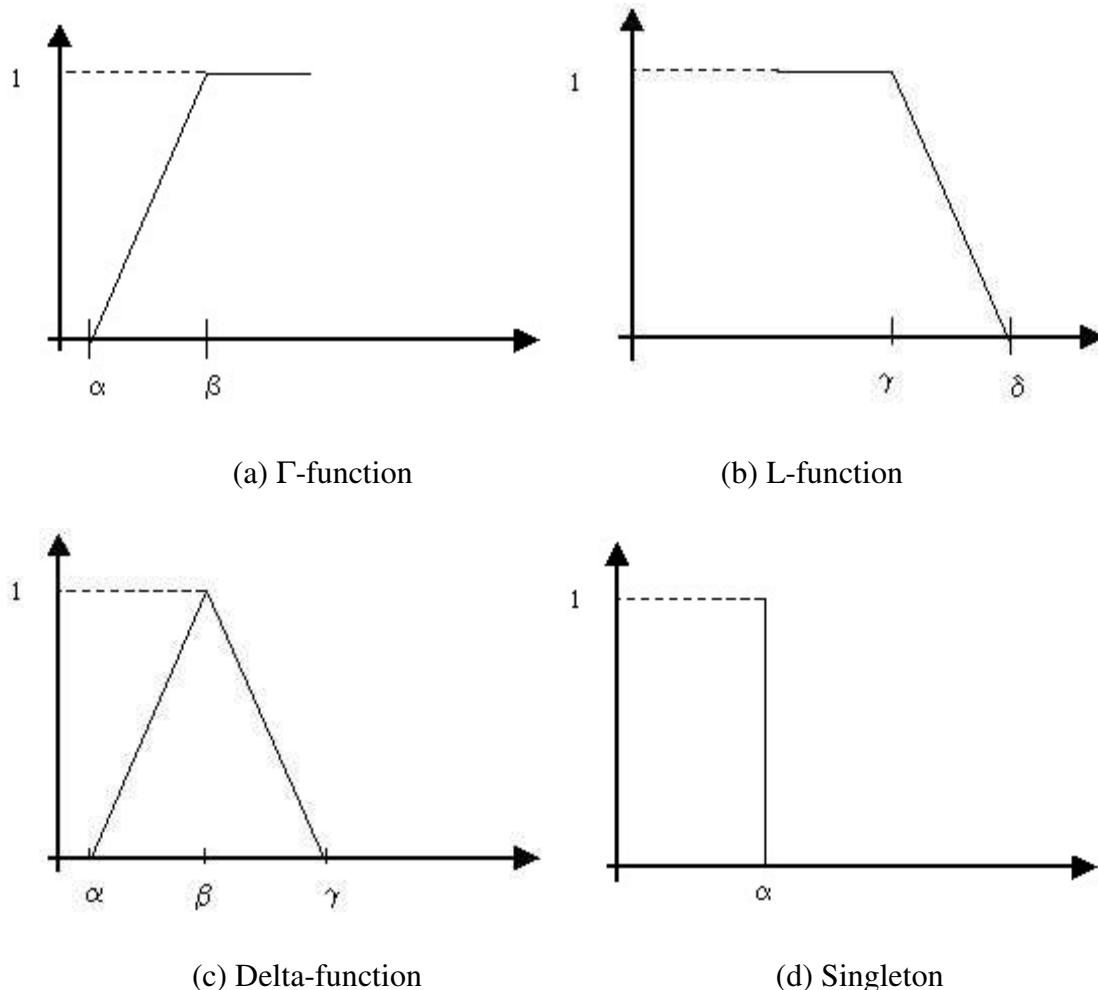


Figure 2: Examples of Membership Functions

A fuzzy rule-based system consists of three operations: (1) fuzzification, (2) inference engine, and (3) defuzzification Figs. 3 and 4.

1. Fuzzification: represents a mapping from a crisp point into a fuzzy set.
2. Inference engine: consists of a set of fuzzy rules, which reflect the knowledge base and reasoning structure of the solution of any problem.
3. Defuzzification: maps the output of the inference engine to a crisp value.

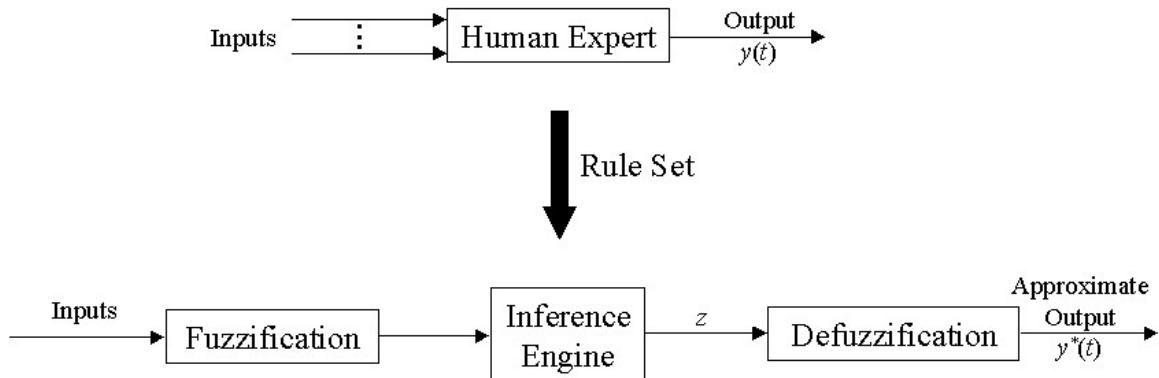


Figure 3: Conceptual definition of a fuzzy control system

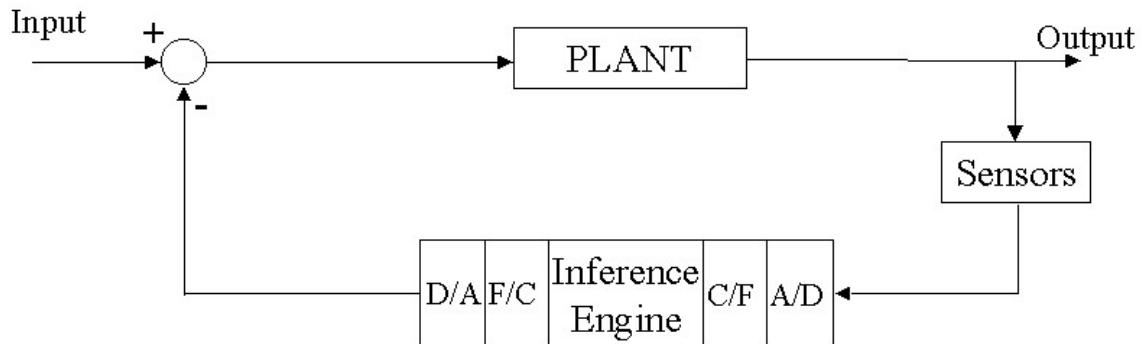


Figure 4: Implementation of a fuzzy controller

- The following is an example of two possible rules.

Rule 1: IF x_1 is A_1^1 and x_2 is A_2^1 THEN y is B^1
Rule 2: IF x_1 is A_1^2 and x_2 is A_2^2 THEN y is B^2

- The inferencing process of these two rules is demonstrated in Fig. 5.

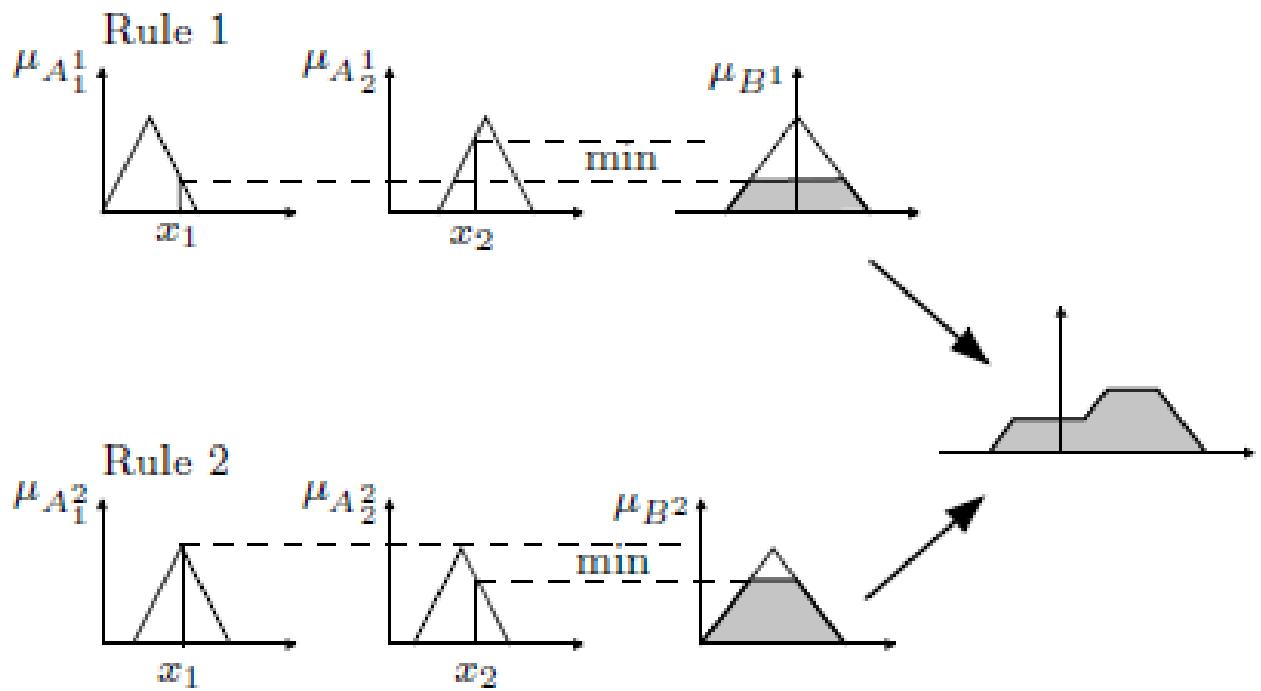
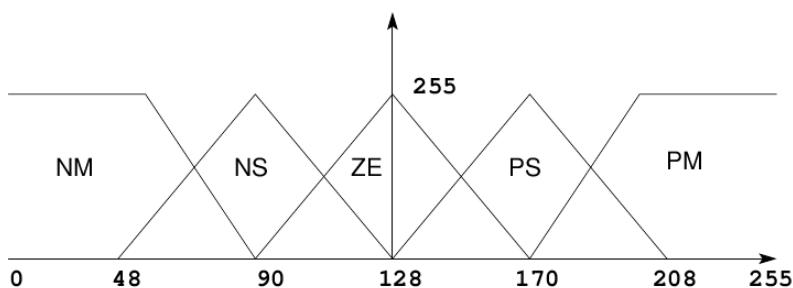


Figure 5: Inference

- To implement fuzzy logic control in an MC9S12, you need to define the input membership functions, the output membership functions and the rules which relate the output to the input.
- Input membership functions: These are always a trapezoid. You define these in the MC9S12 by listing a leftmost value, the rightmost value, the left slope and the right slope. In the example from TI, the range of input values is from -0xC00 to +0xC00. For the MC9S12, the range of input values must be an eight-bit unsigned number from 0x00 to 0xFF. In the example from TI, the membership value is a number from 0x000 (input is not a member) to 0x400 (membership is maximum). For the MC9S12, the membership value is an unsigned character, from 0 to 0xFF. Thus, we must redraw the membership plot to look like this:



- For the zero (ZE) membership function, the left value is 90, the right value is 170, the left slope 6 ($255/(128-90)$), and the right slope is 6. Something on one of the ends of the x-axis has a slope of zero. The membership functions for the example from TI would be defined as:

; Fuzzy input membership function definitions for speed error

```
E_Pos_Medium: DC.B 170, 255, 6, 0
E_Pos_Small:   DC.B 128, 208, 6, 6
E_Zero:        DC.B 90, 170, 6, 6
E_Neg_Small:   DC.B 48, 128, 6, 6
E_Neg_Medium: DC.B 0, 80, 0, 6
```

; Fuzzy input membership function definitions for differential speed error

```
dE_Pos_Medium: DC.B 170, 255, 6, 0
dE_Pos_Small:   DC.B 128, 208, 6, 6
dE_Zero:        DC.B 90, 170, 6, 6
dE_Neg_Small:   DC.B 48, 128, 6, 6
dE_Neg_Medium: DC.B 0, 80, 0, 6
```

- Output membership functions: One value for each, the output value to achieve the desired result. The output is the value we add to the PWM to achieve the desired result. The example from TI used positive and negative numbers. For the MC9S12, the output membership functions need to be unsigned 8-bit numbers. We will use the mid-point (0x80, or 128) to represent zero change.
- Numbers higher than 128 will represent an increase in duty cycle, and numbers less than 128 will represent a decrease in duty cycle. The change in duty cycle can be found by subtracting 128 from the final answer.

; Fuzzy output membership function definition

```
PM_Output:    DC.B 192
PS_Output:    DC.B 160
ZE_Output:    DC.B 128
NS_Output:    DC.B  96
NM_Output:    DC.B  64
```

- Rules: Let a unique number represent each of the input memberships and each of the output memberships. List the input combinations, followed by the marker \$FE\$, then list the output value followed by the marker \$FE. After the final rule, use the marker \$FF instead of \$FE. Here are the rules for the example from TI:

; Offset values for input and output membership functions

; Used for defining the rules

E_PM	EQU 0	; Positive medium error
E_PS	EQU 1	; Positive small error
E_ZE	EQU 2	; Zero error
E_NS	EQU 3	; Negative small error
E_NM	EQU 4	; Negative medium error
dE_PM	EQU 5	; Positive medium differential error
dE_PS	EQU 6	; Positive small differential error
dE_ZE	EQU 7	; Zero differential error
dE_NS	EQU 8	; Negative small differential error
dE_NM	EQU 9	; Negative medium differential error
O_PM	EQU 10	; Positive medium output
O_PS	EQU 11	; Positive small
O_ZE	EQU 12	; Zero output
O_NS	EQU 13	; Negative small
O_NM	EQU 14	; Negative medium output
MARKER	EQU \$FE	; Rule separator
END_MARKER	EQU \$FF	; End of Rule marker

; Rule Definitions

```

Rule_Start:      DC.B E_PM,dE_PM,MARKER,O_NM,MARKER
DC.B            E_PM,dE_PS,MARKER,O_NM,MARKER
DC.B            E_PM,dE_ZE,MARKER,O_NM,MARKER
DC.B            E_PM,dE_NS,MARKER,O_NS,MARKER
DC.B            E_PM,dE_NM,MARKER,O_ZE,MARKER

DC.B            E_PS,dE_PM,MARKER,O_NM,MARKER
DC.B            E_PS,dE_PS,MARKER,O_NM,MARKER
DC.B            E_PS,dE_ZE,MARKER,O_NS,MARKER
DC.B            E_PS,dE_NS,MARKER,O_ZE,MARKER
DC.B            E_PS,dE_NM,MARKER,O_PS,MARKER

DC.B            E_ZE,dE_PM,MARKER,O_NM,MARKER
DC.B            E_ZE,dE_PS,MARKER,O_NS,MARKER
DC.B            E_ZE,dE_ZE,MARKER,O_ZE,MARKER
DC.B            E_ZE,dE_NS,MARKER,O_PS,MARKER
DC.B            E_ZE,dE_NM,MARKER,O_PM,MARKER

DC.B            E_NS,dE_PM,MARKER,O_NS,MARKER
DC.B            E_NS,dE_PS,MARKER,O_ZE,MARKER
DC.B            E_NS,dE_ZE,MARKER,O_PS,MARKER
DC.B            E_NS,dE_NS,MARKER,O_PM,MARKER
DC.B            E_NS,dE_NM,MARKER,O_PM,MARKER

DC.B            E_NM,dE_PM,MARKER,O_ZE,MARKER
DC.B            E_NM,dE_PS,MARKER,O_PS,MARKER
DC.B            E_NM,dE_ZE,MARKER,O_PM,MARKER
DC.B            E_NM,dE_NS,MARKER,O_PM,MARKER
DC.B            E_NM,dE_NM,MARKER,O_PM,END_MARKER

```

- Fuzzification: Set aside memory to store how much the current measurement fits into the membership functions. Load the X register with the address of the start of the ERROR membership functions, the Y register with the start of the ERROR membership results, and the A register with the value of the ERROR measurement. Then execute the MEM instruction five times (for the five membership functions). Repeat for the D_ERROR measurement:

; Locations for the fuzzy input membership values

I_E_PM	DS.B	1
I_E_PS	DS.B	1
I_E_ZE	DS.B	1
I_E_NS	DS.B	1

I_E_NM	DS.B	1
I_dE_PM	DS.B	1
I_dE_PS	DS.B	1
I_dE_ZE	DS.B	1
I_dE_NS	DS.B	1
I_dE_NM	DS.B	1

; Output fuzzy membership values - initialize to zero

M_PM	DC.B	0
M_PS	DC.B	0
M_ZE	DC.B	0
M_NS	DC.B	0
M_NM	DC.B	0

; Fuzzification

	LDX	#E_Pos_Medium	; Start of Input Mem func
	LDY	#I_E_PM	; Start of Fuzzy Mem values
	LDAA	ERROR	; Get ERROR value
	LDAB	#5	; Number of iterations
Loop_E:	MEM		; Assign mem value
	DBNE	B,Loop_E	; Do all five iterations
	LDAA	D_ERROR	; Get D_ERROR value
	LDAB #5		; Number of iterations
Loop_dE:	MEM		; Assign mem value
	DBNE	B,Loop_dE	; Do all five iterations

- Rule Evaluation: Assign truth values to fuzzy output membership functions based on the truth values for fuzzy input membership functions. This is done with the MC9S12 instruction REV (or REVW). To use the REV instruction, load the X register with the address of the first 8-bit element in the rules list, load the Y register with the base address of the fuzzy inputs and fuzzy outputs, put \$FF into A, and clear the V bit of the CCR. (The last two are accomplished with the LDAA \$FF instruction). Also, the output membership values need to be zero before executing the REV instruction.
- Here is MC9S12 code for rule evaluation:

; Process rules

Loopc:	LDX #	M_PM	; Clear output membership values
	LDAB #5		
	CLR	1,X+	
	DBNE	B,Loopc	

LDX	#Rule_Start	; Address of rule list -> X
LDY	#I_E_PM	; Address of input membership list
		; -> Y
LDAA	#\$FF	; FF -> A, clear V bit of CCR
REV		; Rule evaluation

- Defuzzification: Calculate the output signal from the results of the rule evaluation:

$$OutputSignal = \frac{\sum_{i=1}^N S_i F_i}{\sum_{i=1}^N N F_i}$$

where Si is the output value for the ith output function. For this example, Si = (192, 150, 128, 96, 64). Fi is ith value from the rule evaluation.

- The MC9S12 instruction WAV (for Weighted AVerage) calculates the two sums. Load the X register with the base address of the output membership functions and load the Y register with the base address of the output membership values. The WAV instruction puts the 32-bit numerator into the {Y:D} registers, and the 16-bit denominator into the X register.
- To do the division, use the EDIV instruction. The quotient will be in the Y register, and the remainder will be in the D register. Transfer the contents of the Y register to the D register. Then the value to add to the PWM will be in the B register.

; Defuzzification

LDX	#PM_Output	; Address of output functions -> X
LDY	#M_PM	; Address of output membership values -> Y
LDAB	#\$05	; Number of iterations
WAV		; Defuzzify
EDIV		; Divide
TFR	Y,D	; Quotient to D; B now from 0 to 255
SUBB	#128	; Subtract offset
STAB	PWM_Change	; Save answer

The fuzzy logic program

ORG \$1000

; Offset values for input and output membership functions
; Used for defining the rules

E_PM	EQU	0 ; Positive medium error
E_PS	EQU	1 ; Positive small error
E_ZE	EQU	2 ; Zero error
E_NS	EQU	3 ; Negative small error
E_NM	EQU	4 ; Negative medium error
dE_PM	EQU	5 ; Positive medium differential error
dE_PS	EQU	6 ; Positive small differential error
dE_ZE	EQU	7 ; Zero differential error
dE_NS	EQU	8 ; Negative small differential error
dE_NM	EQU	9 ; Negative medium differential error
O_PM	EQU	10 ; Positive medium output
O_PS	EQU	11 ; Positive small
O_ZE	EQU	12 ; Zero output
O_NS	EQU	13 ; Negative small
O_NM	EQU	14 ; Negative medium output
MARKER	EQU	\$FE ; Rule separator
END_MARKER	EQU	\$FF ; End of Rule marker

ERROR:	DS.B	1 ; Space for speed error value
d_ERROR:	DS.B	1 ; Space for differential speed error value
PWM_Change:	DS.B	1 ; Space for change in PWM value

; Fuzzy input membership function definitions for speed error			
E_Pos_Medium:	DC.B	170,	255, 6, 0
E_Pos_Small:	DC.B	128,	208, 6, 6
E_Zero:	DC.B	90,	170, 6, 6
E_Neg_Small:	DC.B	48,	128, 6, 6
E_Neg_Medium:	DC.B	0,	80, 0, 6

; Fuzzy input membership function definitions for differential speed error			
dE_Pos_Medium:	DC.B	170,	255, 6, 0
dE_Pos_Small:	DC.B	128,	208, 6, 6

dE_Zero:	DC.B	90,	170,	6,	6
dE_Neg_Small:	DC.B	48,	128,	6,	6
dE_Neg_Medium:	DC.B	0,	80,	0,	6

; Fuzzy output membership function definition
 PM_Output: DC.B 192

PS_Output:	DC.B	160
ZE_Output:	DC.B	128
NS_Output:	DC.B	96
NM_Output:	DC.B	64

; Locations for the fuzzy input membership values

I_E_PM	DS.B	1
I_E_PS	DS.B	1
I_E_ZE	DS.B	1
I_E_NS	DS.B	1
I_E_NM	DS.B	1
I_dE_PM	DS.B	1
I_dE_PS	DS.B	1
I_dE_ZE	DS.B	1
I_dE_NS	DS.B	1
I_dE_NM	DS.B	1

; Output fuzzy membership values - initialize to zero

M_PM	DC.B	0
M_PS	DC.B	0
M_ZE	DC.B	0
M_NS	DC.B	0
M_NM	DC.B	0

; Rule Definitions

Rule_Start:	DC.B	E_PM,dE_PM,MARKER,O_NM,MARKER
	DC.B	E_PM,dE_PS,MARKER,O_NM,MARKER
	DC.B	E_PM,dE_ZE,MARKER,O_NM,MARKER
	DC.B	E_PM,dE_NS,MARKER,O_NS,MARKER
	DC.B	E_PM,dE_NM,MARKER,O_ZE,MARKER

DC.B	E_PS,dE_PM,MARKER,O_NM,MARKER
DC.B	E_PS,dE_PS,MARKER,O_NM,MARKER
DC.B	E_PS,dE_ZE,MARKER,O_NS,MARKER
DC.B	E_PS,dE_NS,MARKER,O_ZE,MARKER
DC.B	E_PS,dE_NM,MARKER,O_PS,MARKER
DC.B	E_ZE,dE_PM,MARKER,O_NM,MARKER
DC.B	E_ZE,dE_PS,MARKER,O_NS,MARKER
DC.B	E_ZE,dE_ZE,MARKER,O_ZE,MARKER
DC.B	E_ZE,dE_NS,MARKER,O_PS,MARKER
DC.B	E_ZE,dE_NM,MARKER,O_PM,MARKER
DC.B	E_NS,dE_PM,MARKER,O_NS,MARKER
DC.B	E_NS,dE_PS,MARKER,O_ZE,MARKER
DC.B	E_NS,dE_ZE,MARKER,O_PS,MARKER
DC.B	E_NS,dE_NS,MARKER,O_PM,MARKER
DC.B	E_NS,dE_NM,MARKER,O_PM,MARKER
DC.B	E_NM,dE_PM,MARKER,O_ZE,MARKER
DC.B	E_NM,dE_PS,MARKER,O_PS,MARKER
DC.B	E_NM,dE_ZE,MARKER,O_PM,MARKER
DC.B	E_NM,dE_NS,MARKER,O_PM,MARKER
DC.B	E_NM,dE_NM,MARKER,O_PM,END_MARKER

; Main program
ORG \$2000

; Fuzzification

LDX #E_Pos_Medium	; Start of Input Mem func
LDY #I_E_PM	; Start of Fuzzy Mem values
LDAA ERROR	; Get ERROR value
LDAB #5	; Number of iterations
Loop_E: MEM	; Assign mem value
DBNE B,Loop_E	; Do all five iterations
LDAA D_ERROR	; Get D_ERROR value
LDAB #5	; Number of iterations
Loop_dE: MEM	; Assign mem value
DBNE B,Loop_dE	; Do all five iterations

; Process rules

	LDX #M_PM	; Clear output membership values
	LDAB #5	
Loopc	CLR 1,X+	
	DBNE B,Loopc	
	LDX #Rule_Start	; Address of rule list -> X
	LDY #I_E_PM	; Address of input membership list
		; -> Y
	LDAA #\$FF ; FF -> A, clear V bit of CCR	
	REV	; Rule evaluation

; Defuzzification

	LDX #PM_Output	; Address of output functions -> X
	LDY #M_PM	; Address of output membership
	LDAB #05	; values -> Y
	WAV	; Number of iterations
	EDIV	; Defuzzify
	TFR Y,D	; Divide
	SUBB #128	; Quotient to D; B now from 0 to 255
	STAB PWM_Change	; Subtract offset
	SWI	; Save answer