

EE 521: Instrumentation and Measurements

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- 1 Sampling
- 2 Quantization
- 3 Digital-to-Analog Converter
- 4 Analog-to-Digital Converter
- 5 Sigma Delta Modulation

Nyquist Sampling Theorem

- Theoretically, to avoid aliasing a continuous signal must be sampled at least twice the maximum frequency.
- Just twice the maximum frequency requires ideal filters, therefore in practice need to sample more than twice the maximum frequency.
- Use antialiasing filter to avoid aliasing. Investigate the specification of the antialiasing filter present in the device to determine the proper sampling frequency.

Source of Quantization Error

- In order to represent digital signals, after sampling the continuous signal must be quantized to a finite number of bits resulting in *quantization error*.
- Given a maximum peak-to-peak voltage V_{max} , the step size Δ between levels is given by

$$\Delta = \frac{V_{max}}{2^n - 1} \quad (1)$$

where n is the number of bits and $q = 2^n$ is the number of levels.

Signal-to-Quantization Ratio

The i th sample after quantization may be expressed as

$$m_{\delta_q}(t) = m(t_i) + \epsilon(t_i) \quad (2)$$

The signal-to-quantization ratio is defined as

$$(SNR)_Q = \frac{\overline{m^2(t)}}{\overline{\epsilon^2(t)}} \quad (3)$$

and assuming the quantization error is uniform

$$-\frac{1}{2}\Delta \leq \epsilon(t_i) \leq \frac{1}{2}\Delta \quad (4)$$

therefore, and assuming $m(t)$ is uniform,

$$(SNR)_Q = 12 \frac{\overline{m^2(t)}}{\Delta^2} = 2^{2n} \quad (5)$$

Word-Error Probability

$$P_w = 1 - (1 - P_b)^n \quad (6)$$

where P_b is the bit-error probability and P_w is the word-error probability. The effect of word error is in the range of

$$-\frac{1}{2}q\Delta \leq \epsilon_w \leq \frac{1}{2}q\Delta \quad (7)$$

Assuming P_w is negligible

$$(SNR)_D = 2^{2n} \quad (8)$$

which in dB is

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which in dB is

$$10 \log_{10}(SNR)_D = 6.02n \quad (9)$$

Dithering

Dithering is a method to statistically reduce quantization errors and harmonic distortion in analog-to-digital converters. This is achieved by adding a signal uncorrelated with the input before sampling. This signal may be a broadband noise in the signal bandwidth or a narrowband noise close to the Nyquist frequency.

DAC Types

- R-2R resistor ladder network.
- Binary weighted.
- Oversampling DACs.

R-2R ladder network

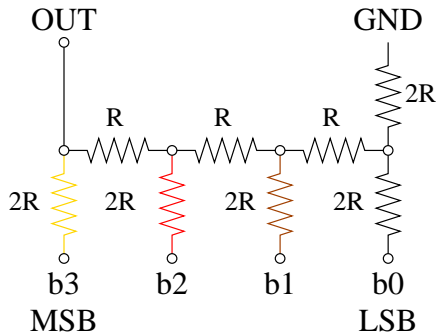


Figure: 4-bit R2R resistor ladder

Binary Weighted

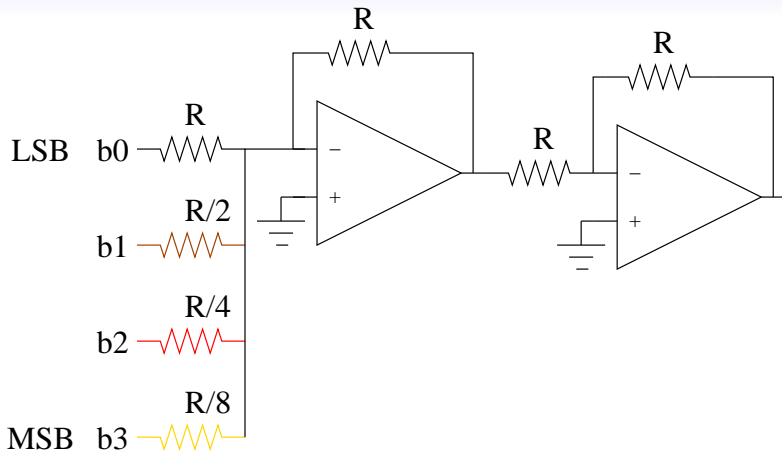


Figure: 4-bit binary weighted converter

Oversampling DAC

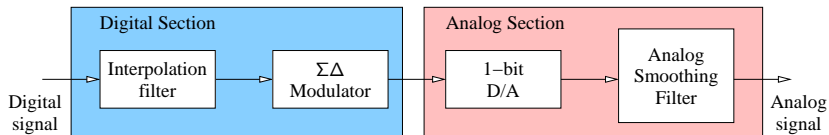


Figure: Elements of an oversampling DAC

ADC Types

- Successive approximation.
- Dual slope, integrating converters.
- Sigma-Delta converters.
- Flash converters.

Successive Approximation

- 1 Works by comparing a the signal to different quantization levels.
- 2 Low cost and moderate complexity.
- 3 Accuracies ranging 8-16 bits.
- 4 Fast enough for audio signals.

Dual Slope

- 1 Works by ramping up a signal linearly. A counter is used to measure the time required to reach the input signal.
- 2 Accuracies up to 22-bits.
- 3 Slow conversion time.
- 4 High frequency noise rejection.

Sigma-Delta ADC

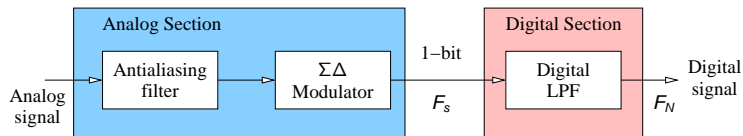


Figure: Elements of an oversampling ADC

Flash ADCs

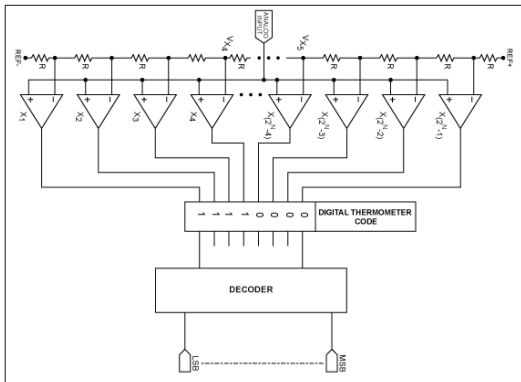


Figure: Flash ADC

Trade-offs

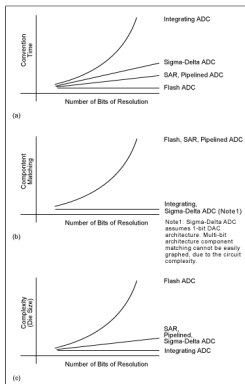


Figure: Trade-offs

Overview

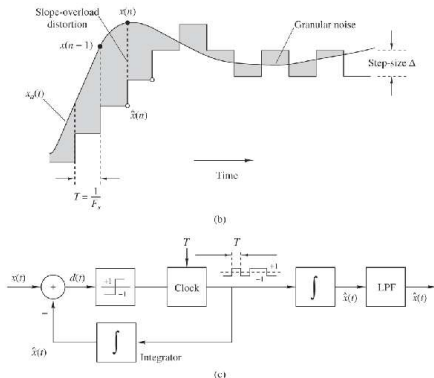


Figure: ©J.G. Proakis and D.G. Moanolakis, *Digital Signal Processing*, 4th Edition, Prentice Hall, 2007