EE 570: Location and Navigation

Gyro and Accel Noise Characteristics

Aly El-Osery

Electrical Engineering Department, New Mexico Tech Socorro, New Mexico, USA

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Gyro Constant Bias (°/h)



A constant in the output of a gyro in the absence of rotation, in $^{\circ}/h$.

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Error Growth

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Model

Random constant.

Gyro Integrated White Noise



Assuming the rectangular rule is used for integration, a sampling period of T_s and a time span of nT_s .

$$\int_0^t \epsilon(\tau) d\tau = T_s \sum_{i=1}^n \epsilon(t_i)$$
 (1)

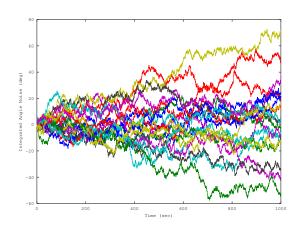
since $\mathbb{E}[\epsilon(t_i)] = 0$ and $Cov(\epsilon(t_i), \epsilon(t_j)) = 0$ for all $i \neq j$, $Var[\epsilon(t_i)] = \sigma^2$

$$\mathbb{E}\left[\int_0^t \epsilon(\tau)d\tau\right] = T_s n \mathbb{E}[\epsilon(t_i)] = 0, \forall i$$
 (2)

$$Var\left[\int_0^t \epsilon(\tau)d\tau\right] = T_s^2 n Var[\epsilon(t_i)] = T_s t \sigma^2, \forall i$$
 (3)

Gyro Integrated White Noise





Angle Random Walk (° / \sqrt{h})



Integrated noise resulted in zero-mean random walk with standard deviation that grows with time as

$$\sigma_{\theta} = \sigma \sqrt{T_{s}t} \tag{4}$$

We define ARW as

$$ARW = \sigma_{\theta}(1) \qquad (^{\circ}/\sqrt{h}) \tag{5}$$

In terms of PSD

$$ARW(^{\circ}/\sqrt{h}) = \frac{1}{60}\sqrt{PSD((^{\circ}/h)^2/Hz)}$$
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- Due to flicker noise with spectrum 1/F.
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Variance grows over time.

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First order Gauss-Markov.

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Velocity Random Walk ($m/s/\sqrt{h}$ **)**



Integrating accelerometer output containing white noise results in velocity random walk (VRW) $(m/s/\sqrt{h})$. Similar to development of ARW, if we double integrate white noise we get

$$\iint_{0}^{t} \epsilon(\tau) d\tau d\tau = T_{s,sensor}^{2} \sum_{i=1}^{n} \sum_{j=1}^{i} \epsilon(t_{j})$$
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White noise.

Accel Noise Characteristics

Accel Bias Stability (µg)



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Grows as $t^{5/2}$.

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Allan Variance Introduction



It is a time domain analysis techniques designed originally for characterizing noise in clocks. It was first proposed by David Allan in 1966.

Allan Variance Computation



- ① Divide your N-point data sequence into adjacent windows of size $n = 1, 2, 4, 8, ..., M \le N/2$.
- 2 For every *n* generate the sequence

$$y_j(n) = \frac{x_{nj} + x_{nj+1} + \dots + x_{nj+n-1}}{n}, \quad j = 0, 1, \dots, \left[\frac{N}{n}\right] - 1$$
 (9)

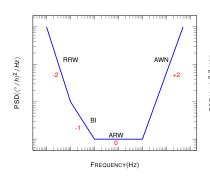
Plot log-log of the Allan deviation which is square root of

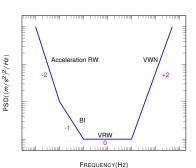
$$\sigma_{Allan}^{2}(nT_{s}) = \frac{1}{2(N-1)} \sum_{j=1}^{N-1} (y_{j} - y_{j-1})^{2}$$
 (10)

versus averaging time $\tau = nT_s$

One-sided PSD - Typical Slopes

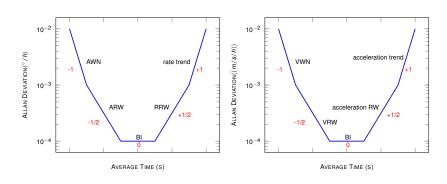






Allan Deviation - Typical Slopes





Noise Parameters



	I	
Noise Type	AV $\sigma^2(\tau)$	PSD (2-sided)
Quantization Noise	$3\frac{\alpha^2}{ au^2}$	$(2\pi f)^2 \alpha^2 T_s$
Angle/Velocity Random Walk	$\frac{\alpha^2}{\tau}$	α^2
Flicker Noise	$\frac{2\alpha^2 \ln(2)}{\pi}$	$\frac{\alpha^2}{2\pi f}$
Angular Rate/Accel Random Walk	$\frac{\alpha^2\tau}{3}$	$\frac{\alpha^2}{(2\pi f)^2}$
Ramp Noise	$\frac{\alpha^2\tau^2}{2}$	$\frac{\alpha^2}{(2\pi f)^3}$