EE 570: Location and Navigation

Navigation Mathematics: Kinematics (Coordinate Frame Transformation)

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Coordinate Frame Transformation



- Determine the detailed kinematic relationships between the 4 major frames of interest
 - The Earth-Centered Inertial (ECI) coordinate frame (*i*-frame)
 - The Earth-Centered Earth-Fixed (ECEF) coordinate frame (e-frame)
 - The Local Navigation (Nav) coordinate frame (*n*-frame)
 - The Body coordinate frame (b-frame)



- Relationship between the ECI and ECEF frames
 - ECI & ECEF have co-located orgins

$$\vec{r}_{ie} = \dot{\vec{r}}_{ie} = \ddot{\vec{r}}_{ie} = 0$$

- The x, y, and z axis of the ECI & ECEF frames are coincident at time t_0
- The ECEF frame rotates about the common z-axis at a fixed rate (ω_{ie})
 - Ignoring minor speed variatins (precession & nutation) $\omega_{ie}=72.921151467\mu{
 m rad/sec}$ (WGS84) which is $\approx 15^{\circ}/{
 m hr}$

ECI/ECEF



• The angular velocity and acceleration are

$$\vec{\omega}_{ie}^{i} = \begin{bmatrix} 0 \\ 0 \\ \omega_{ie} \end{bmatrix} \qquad \dot{\vec{\omega}}_{ie}^{i} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

ECI/ECEF



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• The angle of rotation is

$$heta_{ie} = \omega_{ie}(t - t_0) \ = \omega_{ie}t + \theta_{GMST}$$

where GMST is the Greenwich mean sidereal time

ECI/ECEF



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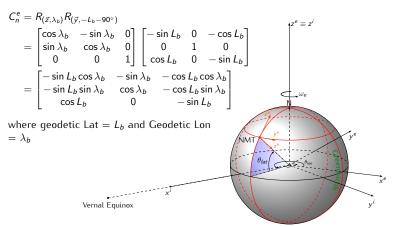
• The orientation of frame $\{e\}$ wrt frame $\{i\}$ becomes

$$C_{e}^{i} = R_{(\vec{z},\theta_{ie})} = \begin{bmatrix} \cos\theta_{ie} & -\sin\theta_{ie} & 0\\ \sin\theta_{ie} & \cos\theta_{ie} & 0\\ 0 & 0 & 1 \end{bmatrix}$$

Note: $\vec{\omega}_{ie}^{i} = \vec{\omega}_{ie}^{e}$



- Description of the navigation frame
 - Orientation of the *n*-frame wrt the e-frame





 Angular velocity of the n-frame wrt the e-frame resolved in the e-frame as a skew-symmetric matrix



 Angular velocity of the n-frame wrt the e-frame resolved in the e-frame as a skew-symmetric matrix

$$\begin{split} \Omega_{en}^{e} &= \dot{C}_{n}^{e} \left[C_{n}^{e} \right]^{T} & \boxed{\dot{C}_{n}^{e} = C_{n}^{e} \Omega_{en}^{n} = \Omega_{en}^{e} C_{n}^{e}} \\ &= \begin{bmatrix} s_{L_{b}} s_{\lambda_{b}} \dot{\lambda}_{b} - c_{L_{b}} c_{\lambda_{b}} \dot{L}_{b} & -c_{\lambda_{b}} \dot{\lambda}_{b} & -c_{\lambda_{b}} s_{L_{b}} \dot{L}_{b} + c_{L_{b}} s_{\lambda_{b}} \dot{\lambda}_{b} \\ -c_{L_{b}} s_{\lambda_{b}} \dot{L}_{b} - c_{\lambda_{b}} s_{L_{b}} \dot{\lambda}_{b} & -s_{\lambda_{b}} \dot{\lambda}_{b} & s_{L_{b}} s_{\lambda_{b}} \dot{L}_{b} - c_{L_{b}} c_{\lambda_{b}} \dot{\lambda}_{b} \\ -s_{L_{b}} \dot{L}_{b} & 0 & -c_{L_{b}} \dot{L}_{b} \end{bmatrix} \begin{bmatrix} C_{n}^{e} \end{bmatrix}^{T} \\ &= \begin{bmatrix} 0 & -\dot{\lambda}_{b} & -\dot{L}_{b} \cos(\lambda_{b}) \\ \dot{\lambda}_{b} & 0 & -\dot{L}_{b} \sin(\lambda_{b}) \\ \dot{L}_{b} \cos(\lambda_{b}) & \dot{L}_{b} \sin(\lambda_{b}) & 0 \end{bmatrix} \end{split}$$



• The angular velocity vector

$$\vec{\omega}_{en}^{e} = \begin{bmatrix} \sin(\lambda)\dot{L}_{b} \\ -\cos(\lambda)\dot{L}_{b} \\ \dot{\lambda}_{b} \end{bmatrix} \qquad \vec{\omega}_{en}^{n} = \begin{bmatrix} C_{n}^{e} \end{bmatrix}^{T} \omega_{en}^{e} = \begin{bmatrix} \cos(\lambda)\dot{\lambda}_{b} \\ -\dot{L}_{b} \\ -\sin(L_{b})\dot{\lambda}_{b} \end{bmatrix}$$



• Hence the orientation of the *n*-frame *wrt* the *i*-frame becomes



• Hence the orientation of the *n*-frame *wrt* the *i*-frame becomes

$$\begin{split} C_{n}^{i} &= C_{e}^{i} C_{n}^{e} = \begin{bmatrix} c_{\theta_{ie}} & -s_{\theta_{ie}} & 0 \\ s_{\theta_{ie}} & c_{\theta_{ie}} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -s_{L_{b}} c_{\lambda_{b}} & -s_{\lambda_{b}} & -c_{L_{b}} c_{\lambda_{b}} \\ -s_{L_{b}} s_{\lambda_{b}} & c_{\lambda_{b}} & -c_{L_{b}} s_{\lambda_{b}} \\ c_{L_{b}} & 0 & -s_{L_{b}} \end{bmatrix} \\ &= \begin{bmatrix} -\sin(L_{b})\cos(\theta_{ie} + \lambda_{b}) & -\sin(\theta_{ie} + \lambda_{b}) & -\cos(L_{b})\cos(\theta_{ie} + \lambda_{b}) \\ -\sin(L_{b})\sin(\theta_{ie} + \lambda_{b}) & \cos(\theta_{ie} + \lambda_{b}) & -\cos(L_{b})\sin(\theta_{ie} + \lambda_{b}) \\ \cos(L_{b}) & 0 & -\sin(L_{b}) \end{bmatrix} \end{split}$$



• The angular velocity of the *n*-frame *wrt* the *i*-frame resolved in the *i*-frame is



 The angular velocity of the n-frame wrt the i-frame resolved in the i-frame is

$$\vec{\omega}_{in}^{i} = \vec{\omega}_{ie}^{i} + C_{e}^{i} \vec{\omega}_{en}^{e}$$

$$= \begin{bmatrix} 0 \\ 0 \\ \omega_{ie} \end{bmatrix} + \begin{bmatrix} \cos(\theta_{ie}) & -\sin(\theta_{ie}) & 0 \\ \sin(\theta_{ie}) & \cos(\theta_{ie}) & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \sin(\lambda_{b})\dot{L}_{b} \\ -\cos(\lambda_{b})\dot{L}_{b} \\ \dot{\lambda}_{b} \end{bmatrix}$$

$$= \begin{bmatrix} \sin(\theta_{ie} + \lambda_{b})\dot{L}_{b} \\ -\cos(\theta_{ie} + \lambda_{b})\dot{L}_{b} \\ \omega_{ie} + \dot{\lambda}_{b} \end{bmatrix}$$



The vector from the origin of the e-frame to the n-frame origin resolved in the e-frame (from the last lecture)

$$\vec{r}_{eb}^e = \begin{bmatrix} (R_E + h_b)\cos(L_b)\cos(\lambda_b) \\ (R_E + h_b)\cos(L_b)\sin(\lambda_b) \\ (R_E(1 - e^2) + h_b)\sin(L_b) \end{bmatrix} = \vec{r}_{en}^e$$
 Origins of the *n*-frame and the *b*-frame

The velocity of the *n*-frame *wrt* the *e*-frame resolved in the *e*-frame

are the same

$$\vec{v}_{en}^{e} = \frac{d}{dt} \vec{r}_{en}^{e} = \frac{\partial \vec{r}_{en}^{e}}{\partial L_{b}} \dot{L}_{b} + \frac{\partial \vec{r}_{en}^{e}}{\partial \lambda_{b}} \dot{\lambda}_{b} + \frac{\partial \vec{r}_{en}^{e}}{\partial h_{b}} \dot{h}_{b}$$

$$= \begin{bmatrix} -\sin(L_{b})\cos(\lambda_{b}) & -\sin(\lambda_{b}) & -\cos(L_{b})\cos(\lambda_{b}) \\ -\sin(L_{b})\sin(\lambda_{b}) & \cos(\lambda_{b}) & -\cos(L_{b})\sin(\lambda_{b}) \\ \cos(L_{b}) & 0 & -\sin(L_{b}) \end{bmatrix} \begin{bmatrix} (R_{N} + h_{b})\dot{L}_{b} \\ \cos(L_{b})(R_{E} + h_{b})\dot{\lambda}_{b} \\ -\dot{h}_{b} \end{bmatrix}$$



• Recalling the form of C_n^e suggests that

$$\vec{v}_{en}^e = C_n^e \begin{bmatrix} (R_N + h_b)\dot{L}_b \\ \cos(L_b)(R_E + h_b)\dot{\lambda}_b \\ -\dot{h}_b \end{bmatrix} = C_n^e \vec{v}_{en}^n$$

and hence,

$$\vec{v}_{en}^{n} = \begin{bmatrix} (R_N + h_b)\dot{L}_b \\ \cos(L_b)(R_E + h_b)\dot{\lambda}_b \\ -\dot{h}_b \end{bmatrix}$$



• Restating \vec{v}_{en}^n as

$$\vec{v}_{en}^{n} = \begin{bmatrix} (R_N + h_b)\dot{L}_b \\ \cos(L_b)(R_E + h_b)\dot{\lambda}_b \\ -\dot{h}_b \end{bmatrix} = \begin{bmatrix} v_{en,N}^n \\ v_{en,E}^n \\ v_{en,D}^n \end{bmatrix}$$

and recalling that

$$\vec{\omega}_{en}^{n} = \begin{bmatrix} \cos(L_b)\dot{\lambda}_b \\ -\dot{L}_b \\ -\sin(L_b)\dot{\lambda}_b \end{bmatrix}$$

suggests that

$$\vec{\omega}_{en}^{n} = \begin{bmatrix} \vec{v}_{en,E}^{n}/(R_E + h_b) \\ -\vec{v}_{en,N}^{n}/(R_N + h_b) \\ -\tan(L_b)\vec{v}_{en,E}^{n}/(R_E + h_b) \end{bmatrix}$$



- Description wrt the body frame
 - Orientation of the *b*-frame *wrt* the *n*-frame in terms of relative yaw (ψ) , pitch (θ) , then roll (ϕ) angles

$$C_{b}^{n} = R_{(\vec{x},\psi)}R_{(\vec{y},\theta)}R_{(\vec{x},\phi)} = \begin{bmatrix} c_{\psi} & -s_{\psi} & 0 \\ s_{\psi} & c_{\psi} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_{\theta} & 0 & s_{\theta} \\ 0 & 1 & 0 \\ -s_{\theta} & 0 & c_{\theta} \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & c_{\phi} & -s_{\phi} \\ 0 & s_{\phi} & c_{\phi} \end{bmatrix}$$

$$= \begin{bmatrix} c_{\theta}c_{\psi} & c_{\psi}s_{\theta}s_{\phi} - c_{\phi}s_{\psi} & c_{\phi}c_{\psi}s_{\theta} + s_{\phi}s_{\psi} \\ c_{\theta}s_{\psi} & c_{\phi}c_{\psi} + s_{\theta}s_{\phi}s_{\psi} & c_{\phi}s_{\theta}s_{\psi} - c_{\psi}s_{\phi} \\ -s_{\theta} & c_{\theta}s_{\phi} & c_{\theta}c_{\phi} \end{bmatrix}_{y_{b}}^{pitch}$$

$$= \begin{bmatrix} c_{\theta}c_{\psi} & c_{\psi}s_{\theta}s_{\phi} - c_{\phi}s_{\psi} & c_{\phi}s_{\theta}s_{\psi} - c_{\psi}s_{\phi} \\ -s_{\theta} & c_{\theta}s_{\phi} & c_{\theta}c_{\phi} \end{bmatrix}_{y_{b}}^{pitch}$$



• The angular velocity of the *b*-frame *wrt* the *i*-frame resolved/coordinatized in the *i*-frame



• The angular velocity of the *b*-frame *wrt* the *i*-frame resolved/coordinatized in the *i*-frame

$$\begin{split} \vec{\omega}_{ib}^{i} &= \vec{\omega}_{in}^{i} + C_{n}^{i} \vec{\omega}_{nb}^{n} \\ &= \vec{\omega}_{ie}^{i} + C_{e}^{i} \vec{\omega}_{en}^{e} + C_{n}^{i} \vec{\omega}_{nb}^{n} \end{split}$$



- Position vectors to the origin of the body frame
 - The origins of the body and Nav frames are co-incident

$$\vec{r}_{nb} = \vec{0}$$

The origins of the ECI and ECEF frames are co-incident

$$\vec{r}_{eb} = \vec{r}_{ib} = \vec{r}_{en} = \vec{r}_{in}$$

- Velocity of the *b*-frame *wrt* the *i*-frame resolved in the *i*-frame
 - A moving point in a rotation frame

$$\vec{v}_{ib}^{i} = \frac{d}{dt}\vec{r}_{ib}^{i} = \frac{d}{dt}C_{e}^{i}\vec{r}_{eb}^{e}$$
$$= C_{e}^{i}\Omega_{ie}^{e}\vec{r}_{eb}^{e} + C_{e}^{i}\vec{v}_{eb}^{e}$$
$$= C_{e}^{i}\left(\Omega_{ie}^{e}\vec{r}_{eb}^{e} + \vec{v}_{eb}^{e}\right)$$



- Acceleration of the b-frame wrt the i-frame resolved in the i-frame
 - A moving point in a rotation frame

$$\begin{split} \vec{a}_{ib}^{i} &= \frac{d}{dt} \vec{v}_{ib}^{i} = \frac{d}{dt} \left(C_{e}^{i} \left(\Omega_{ie}^{e} \vec{r}_{eb}^{e} + \vec{v}_{eb}^{e} \right) \right) \\ &= \dot{C}_{e}^{i} \left(\Omega_{ie}^{e} \vec{r}_{eb}^{e} + \vec{v}_{eb}^{e} \right) + C_{e}^{i} \begin{pmatrix} \dot{\omega} = 0 \\ \dot{\Omega}_{ie}^{e} \vec{r}_{eb}^{e} + \Omega_{ie}^{e} \vec{r}_{eb}^{e} + \dot{\vec{v}}_{eb}^{e} \end{pmatrix} \\ &= C_{e}^{i} \Omega_{ie}^{e} \left(\Omega_{ie}^{e} \vec{r}_{eb}^{e} + \vec{v}_{eb}^{e} \right) + C_{e}^{i} \left(\Omega_{ie}^{e} \vec{v}_{eb}^{e} + \vec{a}_{eb}^{e} \right) \\ &= C_{e}^{i} \left(\Omega_{ie}^{e} \Omega_{ie}^{e} \vec{r}_{eb}^{e} + 2 \Omega_{ie}^{e} \vec{v}_{eb}^{e} + \vec{a}_{eb}^{e} \right) \end{split}$$