EE 565: Position, Navigation, and Timing Kalman Filtering Example

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April 13, 2020

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$$\dot{\vec{x}}(t) = F(t)\vec{x}(t) + G(t)\vec{w}(t) \tag{1}$$

$$\vec{y}(t) = H(t)\vec{x}(t) + \vec{v}(t) \tag{2}$$

System Discretization

$$\Phi_{k-1} = e^{F_{k-1}\tau_s} \approx \mathcal{I} + F_{k-1}\tau_s \tag{3}$$

where F_{k-1} is the average of F at times t and $t-\tau_s$, and first order approximation is used. Leading to

$$\vec{x}_k = \Phi_{k-1} \, \vec{x}_{k-1} + \vec{w}_{k-1} \tag{4}$$

$$\vec{z}_k = H_k \, \vec{x}_k + \vec{v}_k \tag{5}$$

Review: Assumptions



• \vec{w}_k and \vec{v}_k are drawn from a Gaussian distribution, uncorrelated have zero mean and statistically independent.

$$\mathbb{E}\{\vec{w_k}\vec{w_i}^T\} = \begin{cases} Q_k & i = k\\ 0 & i \neq k \end{cases} \tag{6}$$

$$\mathbb{E}\{\vec{v_k}\vec{v_i}^T\} = \begin{cases} R_k & i = k \\ 0 & i \neq k \end{cases} \tag{7}$$

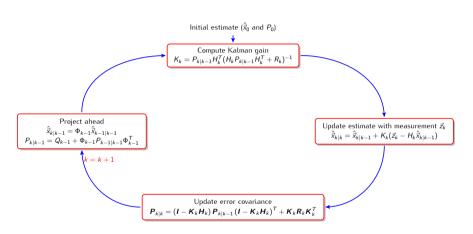
$$\mathbb{E}\{\vec{w_k}\vec{v_i}^T\} = \begin{cases} 0 & \forall i, k \end{cases} \tag{8}$$

• State covariance matrix

$$Q_{k-1} \approx \frac{1}{2} \left[\Phi_{k-1} G_{k-1} Q(t_{k-1}) G_{k-1}^{\mathsf{T}} \Phi_{k-1}^{\mathsf{T}} + G_{k-1} Q(t_{k-1}) G_{k-1}^{\mathsf{T}} \right] \tau_s \tag{9}$$

Review: Kalman filter data flow





Remarks



- Kalman filter (KF) is optimal under the assumptions that the system is linear and the noise is uncorrelated
- Under these assumptions KF provides an unbiased and minimum variance estimate.
- If the Gaussian assumptions is not true, Kalman filter is biased and not minimum variance.
- If the noise is correlated we can augment the states of the system to maintain the uncorrelated requirement of the system noise.

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Given a state space system

$$\dot{\vec{x}}_1(t) = F_1(t)\vec{x}_1(t) + G_1(t)\vec{w}_1(t)$$
 $\vec{y}_1(t) = H_1(t)\vec{x}_1(t) + \vec{v}_1(t)$



Given a state space system

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As we have seen the noise $\vec{w}_1(t)$ may be non-white, e.g., correlated Gaussian noise, and as such may be modeled as

$$\dot{\vec{x}}_2(t) = F_2(t)\vec{x}_2(t) + G_2(t)\vec{w}_2(t)$$

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Define a new augmented state

$$\vec{x}_{aug} = \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix} \tag{10}$$

therefore,

$$\dot{\vec{x}}_{aug} = \begin{pmatrix} \dot{\vec{x}}_{1}(t) \\ \dot{\vec{x}}_{2}(t) \end{pmatrix} = \begin{pmatrix} F_{1}(t) & G_{1}H_{2}(t) \\ 0 & F_{2}(t) \end{pmatrix} \begin{pmatrix} \vec{x}_{1}(t) \\ \vec{x}_{2}(t) \end{pmatrix} + \begin{pmatrix} 0 \\ G_{2}(t) \end{pmatrix} \vec{w}_{2}(t)$$
(11)

and

$$\vec{y}(t) = \begin{pmatrix} H_1(t) & 0 \end{pmatrix} \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix} + \vec{v}_1(t)$$
(12)

Correlated Measurement Noise



Given a state space system

$$\dot{\vec{x}}_1(t) = F_1(t)\vec{x}_1(t) + G_1(t)\vec{w}(t)$$

$$\vec{y}_1(t) = H_1(t)\vec{x}_1(t) + \vec{v}_1(t)$$

In this case the measurement noise $\vec{v_1}$ may be correlated

$$\dot{\vec{x}}_2(t) = F_2(t)\vec{x}_2(t) + G_2(t)\vec{v}_2(t)$$

$$\vec{v}_1(t) = H_2(t)\vec{x}_2(t)$$

Correlated Measurement Noise



Define a new augmented state

$$\vec{x}_{aug} = \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix} \tag{13}$$

therefore,

$$\dot{\vec{x}}_{aug} = \begin{pmatrix} \dot{\vec{x}}_1(t) \\ \dot{\vec{x}}_2(t) \end{pmatrix} = \begin{pmatrix} F_1(t) & 0 \\ 0 & F_2(t) \end{pmatrix} \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix} + \begin{pmatrix} G_1(t) & 0 \\ 0 & G_2(t) \end{pmatrix} \begin{pmatrix} \vec{w}(t) \\ \vec{v}_2(t) \end{pmatrix}$$
(14)

and

$$\vec{y}(t) = \begin{pmatrix} H_1(1) & H_2(t) \end{pmatrix} \begin{pmatrix} \vec{x}_1(t) \\ \vec{x}_2(t) \end{pmatrix}$$
(15)

Design Example



You are to design a system that estimates the position and velocity of a moving point in a straight line. You have:

- an accelerometer corrupted with noise
- ② an aiding sensor allowing you to measure absolute position that is also corrupted with noise.

Specification



- Sampling Rate Fs = 100Hz.
- Accelerometer specs

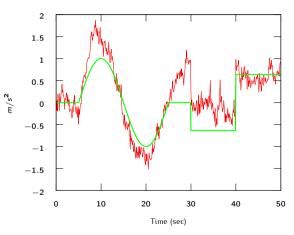
 - ② BI = 7mg with correlation time 6s.
- Position measurement is corrupted with WGN. $\sim \mathcal{N}(0, \sigma_p^2)$, where $\sigma_p = 2.5 \text{m}$

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Input - Acceleration



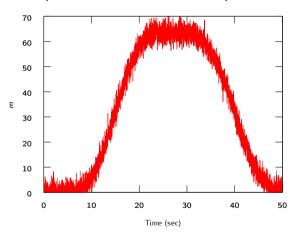
True Acceleration and Acceleration with Noise



Aiding Position Measurement



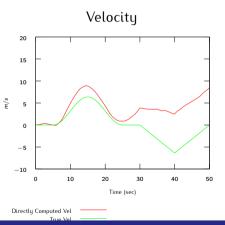
Absolute position measurement corrupted with noise

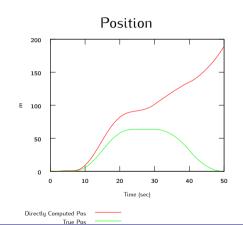


Computed Position and Velocity



Using only the acceleration measurement and an integration approach to compute the velocity, then integrate again to get position.







- Clean up the noisy input to the system by filtering
- Use Kalman filtering techniques with



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- Use Kalman filtering techniques with
 - A model of the system dynamics (too restrictive)
 - A model of the error dynamics and correct the system output in



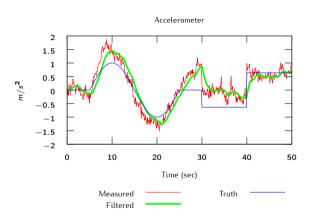
- Clean up the noisy input to the system by filtering
- Use Kalman filtering techniques with
 - A model of the system dynamics (too restrictive)
 - A model of the error dynamics and correct the system output in
 - open-loop configuration, or
 - closed-loop configuration.

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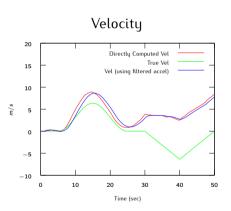
Approach 1 — Filtered input Filtered Accel Measurement

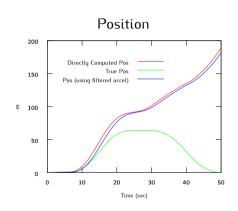




Approach 1 — Filtered input Position and Velocity

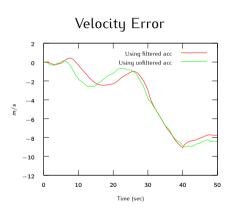


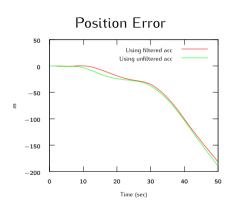




Approach 1 — Filtered input Position and Velocity Errors

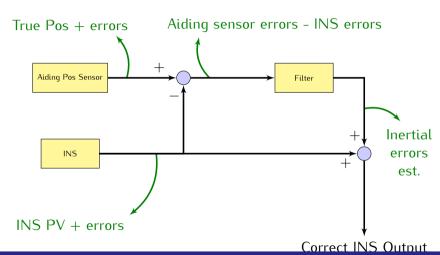






Open-Loop Integration



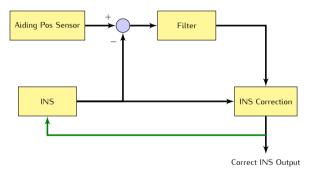


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Closed-Loop Integration



If error estimates are fedback to correct the INS mechanization, a reset of the state estimates becomes necessary.



Covariance Matrices



• State noise covariance matrix (continuous)

$$\mathbb{E}\{\vec{w}(t)\vec{w}^T(\tau)\} = Q(t)\delta(t-\tau)$$

• State noise covariance matrix (discrete)

$$\mathbb{E}\{\vec{w}_k\vec{w}_i^T\} = \begin{cases} Q_k & i = k \\ 0 & i \neq k \end{cases}$$

Measurement noise covariance matrix

$$\mathbb{E}\{\vec{v}_k\vec{v}_i^T\} = \begin{cases} R_k & i = k \\ 0 & i \neq k \end{cases}$$

Initial error covariance matrix

$$P_0 = \mathbb{E}\{(\vec{x}_0 - \hat{\vec{x}}_0)(\vec{x}_0 - \hat{\vec{x}}_0)^T\} = \mathbb{E}\{\vec{e}_0\hat{\vec{e}}_0^T\}$$

System Modeling



The position, velocity and acceleration may be modeled using the following kinematic model.

$$\dot{p}(t) = v(t)
\dot{v}(t) = a(t)$$
(16)

where a(t) is the input. Therefore, our estimate of the position is $\hat{p}(t)$ that is the double integration of the acceleration.

Sensor Model



Assuming that the accelerometer sensor measurement may be modeled as

$$\tilde{a}(t) = a(t) + b(t) + w_a(t) \tag{17}$$

Sensor Model



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and the bias is Markov, therefore

$$\dot{b}(t) = -\frac{1}{T_c}b(t) + w_b(t)$$
 (18)

where $w_a(t)$ and $w_b(t)$ are zero mean WGN with variances, respectively, $Fs \cdot VRW^2$

$$\mathbb{E}\{w_b(t)w_b(t+\tau)\} = Q_b(t)\delta(t-\tau) \tag{19}$$

$$Q_b(t) = \frac{2\sigma_{BI}^2}{T_c} \tag{20}$$

and T_c is the correlation time and σ_{BI} is the bias instability.



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and T_c is the correlation time and σ_{BI} is the bias instability.

Make sure that the *VRW* and σ_{RI} are converted to have SI units.

Error Mechanization



Define error terms as

$$\delta p(t) = p(t) - \hat{p}(t), \tag{21}$$

$$\delta \dot{p}(t) = \dot{p}(t) - \dot{\hat{p}}(t)$$

$$= v(t) - \hat{v}(t)$$

$$= \delta v(t)$$
(22)

and

$$\delta \dot{v}(t) = \dot{v}(t) - \dot{\hat{v}}(t)$$

$$= a(t) - \hat{a}(t)$$

$$= -b(t) - w_a(t)$$
(23)

where b(t) is modeled as shown in Eq. 18

State Space Formulation



$$\dot{\vec{x}}(t) = \begin{pmatrix} \delta \dot{p}(t) \\ \delta \dot{v}(t) \\ \dot{b}(t) \end{pmatrix} = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & -1 \\ 0 & 0 & -\frac{1}{T_c} \end{pmatrix} \begin{pmatrix} \delta p(t) \\ \delta v(t) \\ b(t) \end{pmatrix} + \begin{pmatrix} 0 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ w_a(t) \\ w_b(t) \end{pmatrix}
= F(t) \vec{x}(t) + G(t) \vec{w}(t) \tag{24}$$

Covariance Matrix



ullet The continuous state noise covariance matrix Q(t) is

$$Q(t) = \begin{pmatrix} 0 & 0 & 0 \\ 0 & VRW^2 & 0 \\ 0 & 0 & \frac{2\sigma_{BI}^2}{Tc} \end{pmatrix}$$
 (25)

• The measurement noise covariance matrix is $R = \sigma_p^2$, where σ_p is the standard deviation of the noise of the absolute position sensor.

Discretization



Now we are ready to start the implementation but first we have to discretize the system.

$$\vec{x}(k+1) = \Phi(k)\vec{x}(k) + \vec{w}_d(k)$$
 (26)

where

$$\Phi(k) \approx \mathcal{I} + Fdt \tag{27}$$

with the measurement equation

$$y(k) = H\vec{x} + w_p(k) = \delta p(k) + w_p(k)$$
 (28)

where $H = [1 \ 0 \ 0]$. The discrete Q_d is approximated as

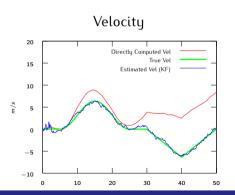
$$Q_{k-1} \approx \frac{1}{2} [\Phi_{k-1} G(t_{k-1}) Q(t_{k-1}) G^{T}(t_{k-1})] \Phi_{k-1}^{T} + G(t_{k-1}) Q(t_{k-1}) G^{T}(t_{k-1})] dt$$
(29)

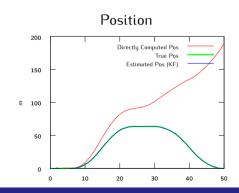
Approach 2 — Open-Loop Compensation Position and Velocity



Open-loop Correction

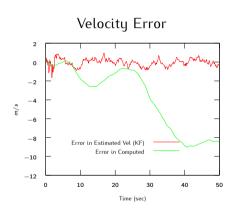
Best estimate = INS out (pos & vel) + KF est error (pos & vel)

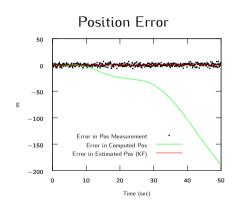




Approach 2 — Open-Loop Compensation Position and Velocity Errors

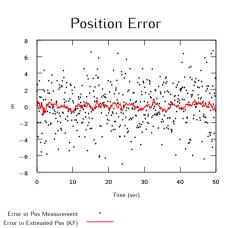


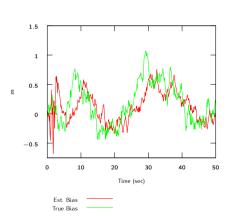




Approach 2 — Open-Loop Compensation Pos Error & Bias Estimate







Bias

Approach 3 — Closed-Loop Compensation Position and Velocity



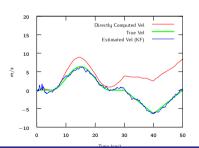
Closed-loop Correction

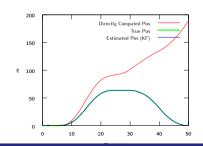
Best estimate = INS out (pos, vel, & bias) + KF est error (pos, vel & bias)

Use best estimate on next iteration of INS

Accel estimate = accel meas - est bias

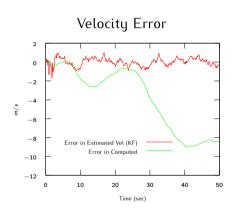
Reset state estimates before next call to KF

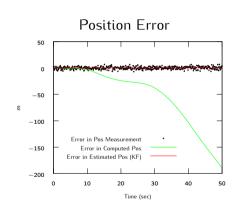




Approach 3 — Closed-Loop Compensation Position and Velocity Errors

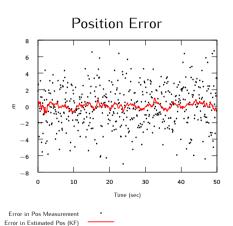


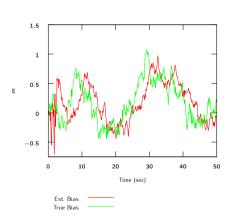




Approach 3 — Closed-Loop Compensation Pos Error & Bias Estimate







Bias