# Lecture

# Gyro and Accel Noise Characteristics

# EE 565: Position, Navigation and Timing

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## 1 Inertial Sensors Errors

Inertial Sensors — Sensor Models

• Accelerometer model

$$\tilde{\vec{f}}_{ib}^{b} = \vec{f}_{ib}^{b} + \Delta \vec{f}_{ib}^{b} = \vec{b}_a + (\mathcal{I} + M_a)\vec{f}_{ib}^{b} + \vec{w}_a \tag{1}$$

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• Gyro Model

$$\tilde{\vec{\omega}}_{ib}^{b} = \vec{\omega}_{ib}^{b} + \Delta \vec{\omega}_{ib}^{b} = \vec{b}_{g} + (\mathcal{I} + M_{g})\vec{\omega}_{ib}^{b} + G_{g}\vec{f}_{ib}^{b} + \vec{w}_{g}$$
 (2)

- Typically, each measures along a signle sense axis requiring three of each to measure the 3-tupple vector
- Bias errors are composite of fixed bias, bias instability, and bias stability

$$b = b_{FB} + b_{BI} + b_{BS}$$

## 2 Gyro Noise Characteristics

#### Gyro Constant Bias $(^{\circ}/h)$

A constant in the output of a gyro in the absence of rotation, in  $^{\circ}/h$ .

#### **Error Growth**

Linearly growing error in the angle domain of  $\epsilon t$ .

#### Model

Random constant.

#### Gyro Integrated White Noise

Assuming the rectangular rule is used for integration, a sampling period of  $T_s$  and a time span of  $nT_s$ .

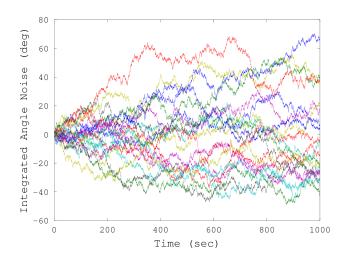
$$\int_0^t \epsilon(\tau)d\tau = T_s \sum_{i=1}^n \epsilon(t_i) \tag{3}$$

since  $\mathbb{E}[\epsilon(t_i)] = 0$  and  $Cov(\epsilon(t_i), \epsilon(t_j)) = 0$  for all  $i \neq j$ ,  $Var[\epsilon(t_i)] = \sigma^2$ 

$$\mathbb{E}\left[\int_0^t \epsilon(\tau)d\tau\right] = T_s n \mathbb{E}[\epsilon(t_i)] = 0, \forall i$$
(4)

$$Var\left[\int_{0}^{t} \epsilon(\tau)d\tau\right] = T_{s}^{2}nVar[\epsilon(t_{i})] = T_{s}t\sigma^{2}, \forall i$$
(5)

## Gyro Integrated White Noise



## Angle Random Walk ( $^{\circ}/\sqrt{h}$ )

Integrated noise resulted in zero-mean random walk with standard deviation that grows with time as

$$\sigma_{\theta} = \sigma \sqrt{T_s t} \tag{6}$$

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We define ARW as

$$ARW = \sigma_{\theta}(1) \qquad (^{\circ}/\sqrt{h}) \tag{7}$$

In terms of PSD

$$ARW(^{\circ}/\sqrt{h}) = \frac{1}{60}\sqrt{PSD((^{\circ}/h)^2/Hz)}$$
 (8)

#### **Error Growth**

ARW times root of the time in hours.

### Model

White noise.

## Gyro Bias Instability ( $^{\circ}/h$ )

- Due to flicker noise with spectrum 1/F.
- Results in random variation in the bias.
- Normally more noticeable at low frequencies.
- At high frequencies, white noise is more dominant.

## Error Growth

Variance grows over time.

### Model

First order Gauss-Markov.

## 3 Accel Noise Characteristics

## Accel Constant Bias $(\mu g)$

A constant deviation in the accelerometer from the true value, in  $m/s^2$ .

#### Error growth

Double integrating a constant bias error of  $\epsilon$  results in a quadratically growing error in position of  $\epsilon t^2/2$ .

#### Model

Random constant.

## Velocity Random Walk $(m/s/\sqrt{h})$

Integrating accelerometer output containing white noise results in velocity random walk (VRW)  $(m/s/\sqrt{h})$ . Similar to development of ARW, if we double integrate white noise we get

$$\iint_{0}^{t} \epsilon(\tau) d\tau d\tau = T_{s,sensor}^{2} \sum_{i=1}^{n} \sum_{j=1}^{i} \epsilon(t_{j})$$
(9)

#### **Error Growth**

Computing the standard deviation results in

$$\sigma_p \approx \sigma t^{(3/2)} \sqrt{\frac{T_s}{3}} \tag{10}$$

#### Model

White noise.

## Accel Bias Instability $(\mu g)$

### Error growth

Grows as  $t^{5/2}$ .

#### Model

First order Gauss-Markov.

## 4 Allan Variance

#### Allan Variance Introduction

It is a time domain analysis techniques designed originally for characterizing noise in clocks. It was first proposed by David Allan in 1966.

#### Allan Variance Computation

- 1. Divide your N-point data sequence into adjacent windows of size  $n=1,2,4,8,\ldots,M\leq N/2$ .
- 2. For every n generate the sequence

$$y_j(n) = \frac{x_{nj} + x_{nj+1} + \dots + x_{nj+n-1}}{n}, \quad j = 0, 1, \dots, \left\lceil \frac{N}{n} \right\rceil - 1$$
 (11)

3. Plot log-log of the Allan deviation which is square root of

$$\sigma_{Allan}^2(nT_s) = \frac{1}{2(N-1)} \sum_{j=1}^{N-1} (y_j - y_{j-1})^2$$
(12)

versus averaging time  $\tau = nT_s$ 

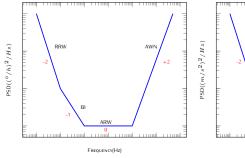
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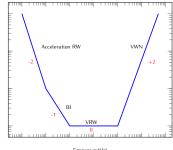
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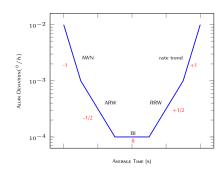
# 5 Using PSD and Allan Variance

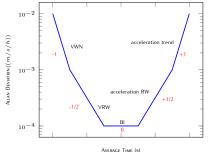
# One-sided PSD - Typical Slopes





# Allan Deviation - Typical Slopes





Noise Parameters

Noise Type	AV $\sigma^2(\tau)$	PSD (2-sided)
Quantization Noise	$3\frac{\alpha^2}{ au^2}$	$(2\pi f)^2 \alpha^2 T_s$
Angle/Velocity Random Walk	$\frac{\alpha^2}{\tau}$	$\alpha^2$
Flicker Noise	$\frac{2\alpha^2\ln(2)}{\pi}$	$\frac{lpha^2}{2\pi f}$
Angular Rate/Accel Random Walk	$\frac{\alpha^2 \tau}{3}$	$\frac{\alpha^2}{(2\pi f)^2}$
Ramp Noise	$\frac{\alpha^2 \tau^2}{2}$	$\frac{\alpha^2}{(2\pi f)^3}$

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