

Analog/Digital Converters

- A 10-bit A/D converter is used to convert an input voltage. The reference voltages are $V_{RL} = 0\text{V}$ and $V_{RH} = 5\text{V}$.

– What is the quantization level of the A/D converter?

$$\Delta V = \frac{V_{RH} - V_{RL}}{2^b} = 4.88 \text{ mV}$$

- What is the dynamic range of the A/D converter?

$$\text{DR}_{\text{dB}} = 6.02b = 60.2 \text{ dB}$$

- If the value read from the A/D converter is $0x15a$, what is the input voltage?

$$V_{in} = V_{RL} + \frac{V_{RH} - V_{RL}}{2^b} \text{ADvalue} = 0 \text{ V} + 4.88 \text{ mV} \times 346 = 1.6894 \text{ V}$$

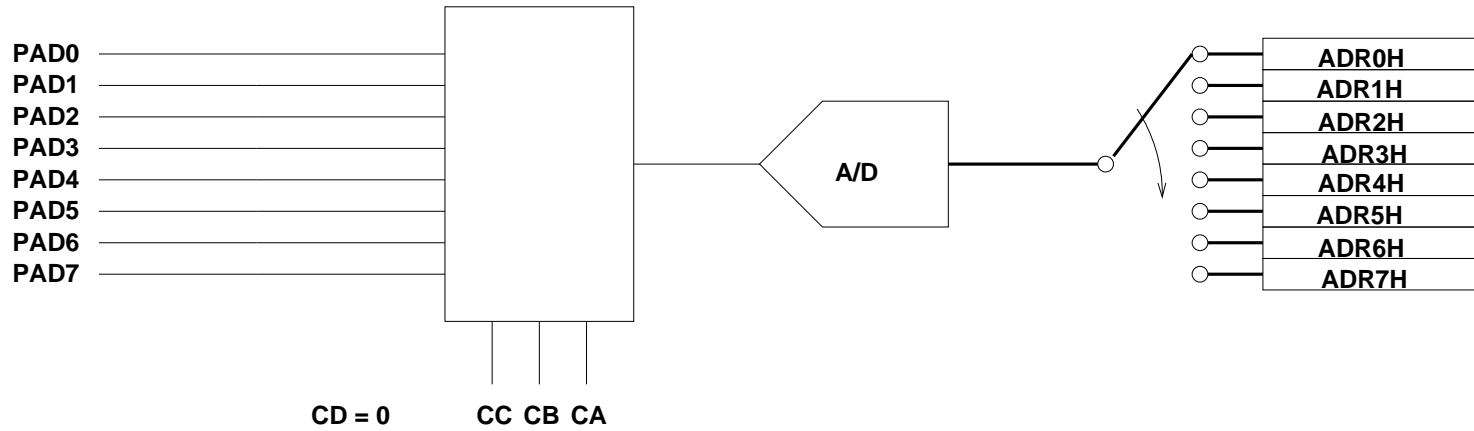
The HC12 Analog/Digital Converter

- The HC12 has a 10-bit A/D converter.
 - The A/D converter can also be used in 8-bit mode.
- There are eight inputs to the A/D converter.
- The inputs are fed through a multiplexer to the single A/D converter.
- There are inputs on the HC12 for the reference voltages V_{RL} and V_{RH}
 - In normal operation $V_{RL} = 0$ V and $V_{RH} = 5$ V.
 - You must have $V_{SS} \leq V_{RL} < V_{RH} \leq V_{DD}$.
 - The accuracy of the A/D converter is guaranteed only for $V_{RH} - V_{RL} = 5$ V.
- When using the A/D converter, you must do a sequence of eight conversions at a time.
 - The HC12 has a mode where you can do 4 conversions at a time. We will not discuss this mode.
- You can chose to make eight conversion of a single input channel, or one conversion of all eight input channels.
- The results of the eight conversions are stored in the registers ADR0 through ADR7
 - In eight-bit mode the outputs are stored in eight-bit registers ADR0H through ADR7H
 - In 10-bit mode the outputs are stored in 16-bit registers ADR0 through ADR7. The data is left-justified in these registers, so the results need to be shifted 6 bits to the left to put the results in standard form
- To program the HC12 A/D converter you need to set up the A/D control registers ATDCTL2, ATDCTL4 and ATDCTL5
 - The registers ATDCTL0, ATDCTL1 and ATDCTL3 are used for factory test, and not normally used in normal operation.

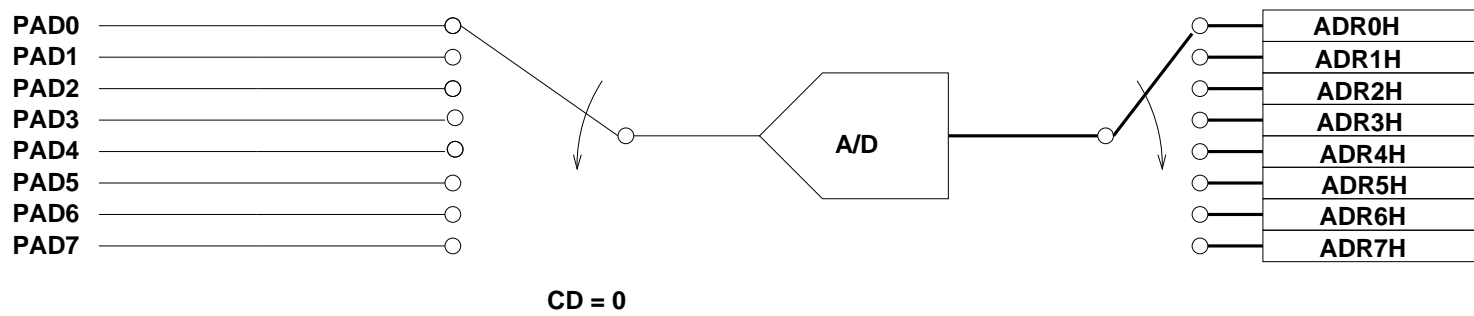
HC12 A/D Converter Setup

S8CM = 1 (8 Channel Mode)

MULT = 0



MULT = 1



Registers for the HC12 A/D Converter

ATDCTL2	ADPU	AFFC	ASWAI	0	0	0	ASCIE	ASCIF
ATDCTL4	S10BM	SMP1	SMP0	PRS4	PRS3	PRS2	PRS1	PRS0
ATDCTL5	0	S8CM	SCAN	MULT	CD	CC	CB	CA
ATDSTAT	SCF	0	0	0	0	CC2	CC1	CC0
	CCF7	CCF6	CCF5	CCF4	CCF3	CCF2	CCF1	CCF0

To Use A/D Converter:

- ADPU** = 1 (Power up A/D) **SCAN** = 0 => Do 8 conversions, then stop
S8CM = 1 (8 Conversion Mode) **SCAN** = 1 => Convert continuously
CD = 0 (Used for factory test only)
S10BM = 0 (8 Bit Mode – data in ATRxH, or ATRx bits 15–8)
S10BM = 1 (10 Bit Mode – data in ATRx bits 15–6)
- ATDCTL4** = 0x01 (2 MHz AD clock, 18 cycles per conversion, 8 bit mode)
ATDCTL4 = 0x81 (2 MHz AD clock, 20 cycles per conversion, 10 bit mode)
- Other values of **ATDCTL4** will not work, or will result in slower operation of A/D
- After writing to **ATDCTL5**, **SCF** flag cleared and conversions start
- After 8 conversions done, **SCF** flag set (4 conversions if **S8CM** == 0)

USING THE HC12 A/D CONVERTER

1. Power up A/D Converter ($ADPU = 1$ in $ATDCTL2$)
2. Set up $ATDCTL4$
 - For 8-bit mode write $0x01$ to $ATDCTL4$
 - For 10-bit mode write $0x81$ to $ATDCTL4$
 - Other values of $ATDCTL4$ either will not work or will result in slower A/D conversion rates
3. Select 8-channel mode ($S8CM = 1$ in $ATDCTL5$)
4. Set $CD = 0$ in $ATDCTL5$ ($CD = 1$ for factory test only)
5. Select $MULT$ in $ATDCTL5$:
 - $MULT = 0$: Convert one channel eight times
 - Choose channel to convert with CC , CB , CA of $ATDCTL5$.
 - $MULT = 1$: Convert eight channels
6. Select $SCAN$ in $ATDCTL5$:
 - $SCAN = 0$: Convert eight samples, then stop
 - $SCAN = 1$: Convert continuously
7. After writing to $ATDCTL5$, the A/D converter starts, and the SCF bit is cleared. After eight conversions are complete, the SCF flag in $ATDSTAT$ is set.
 - You can read the results of 8-bit conversions in $ADR[0-7]H$.
 - You can read the results of 10-bit conversions in $ADR[0-7]$.
8. If $SCAN = 0$, you need to write to $ATDCTL5$ to start a new sequence. If $SCAN = 1$, the conversions continue automatically, and you can read new values in $ADR[0-7]H$.
9. To get an interrupt after eight conversions are completed, set $ASCIE$ bit of $ATDCTL2$. After eight conversions, the $ASCIF$ bit in $ATDCTL2$ will be set, and an interrupt will be generated.
10. With 8 MHz E-clock and $ATDCTL4 = 0x01$, it takes $9 \mu s$ to make one conversion, $72 \mu s$ to make eight conversions.

11. On HC12 EVBU, AD channels 0 and 1 are used to determine start-up program (D-Bug12, EEPROM or bootloader). Do not use AD channels 0 or 1 unless absolutely necessary (you need 7 or 8 channels). If you do need AD channels 0 and/or 1, power up EVBU, then remove the jumpers which selected the start-up mode.

12.

$$\text{ADR}_x[15..6] = \frac{V_{in} - V_{RL}}{V_{RH} - V_{RL}} \times 1024$$

Normally, $V_{RL} = 0 \text{ V}$, and $V_{RH} = 5 \text{ V}$, so

$$\text{ADR}_x[15..6] = \frac{V_{in}}{5 \text{ V}} \times 1024$$

Example: $\text{ADR}_0[15..6] = 448 \Rightarrow V_{in} = 2.19 \text{ V}$

13. To use 10-bit result, set $\text{ATDCTL4} = 0x81$ (Gives 2 MHz AD clock with 8 MHz E-clock, 10-bit mode), and add the following to `hc12.h`:

```
#define ADR0    (* (volatile unsigned int *) (_BASE+0x70))
#define ADR1    (* (volatile unsigned int *) (_BASE+0x72))
.
.
```

14. You can get more accuracy by averaging multiple conversions. If you need only one channel, set $\text{MULT} = 0$, then average all eight result registers:

```
int avg;

avg = ((ADR0>>6) + (ADR1>>6)
      + (ADR2>>6) + (ADR3>>6)
      + (ADR4>>6) + (ADR5>>6)
      + (ADR6>>6) + (ADR7>>6)) >> 3;
```

```

/* Read temperature from PAD4. Turn on heater if temp too low,
 * turn off heater if temp too high. Heater connected to Bit 0
 * of Port A.
 */
#include <hc12b32.h>

#define TRUE 1
#define SET_POINT 72 /* Temp at which to turn heater on or off */

main()
{
  ATDCTL2 = 0x80; /* Power up A/D, no interrupts */
  ATDCTL4 = 0x01; /* 9 us/conversion, 8-bit mode */
  ATDCTL5 = 0x64; /* 0 1 1 0 0 1 0 0
                  | | | \_____/
                  | | | \_____/
                  | | \_____/
                  | \_____/
                  \_____/
                  Bit 4 of Port AD
                  Mult = 0 => one channel only
                  Scan = 1 => continuous conversion
                  S8CM => do eight conversions
  */
  /*
  *****

  DDRA = 0xff; /* Make Port A output */
  PORTA = 0x00; /* Turn off heater */

  /*
  *****

  while (TRUE)
  {
    if (ADROH > SET_POINT)
      PORTA &= ~0x01;
    else
      PORTA |= 0x01;
  }
  }
  */

```

```

/* Set up for 10-bit, multi-channel, scan mode.
 * Save values in variables
 */

#include <hc1232.h>

/* Define AD result registers for 10 bit mode */
#define ADR0      (* (volatile unsigned int *) 0x70)
#define ADR1      (* (volatile unsigned int *) 0x72)
#define ADR2      (* (volatile unsigned int *) 0x74)
#define ADR3      (* (volatile unsigned int *) 0x76)
#define ADR4      (* (volatile unsigned int *) 0x78)
#define ADR5      (* (volatile unsigned int *) 0x7a)
#define ADR6      (* (volatile unsigned int *) 0x7c)
#define ADR7      (* (volatile unsigned int *) 0x7e)

main()
{
    unsigned int ch[8];    /* Variable to hold result */

    ATDCTL2 = 0x80; /* Power up A/D, no interrupts */
    ATDCTL4 = 0x81; /* 10 us/conversion, 10-bit mode */
    ATDCTL5 = 0x64; /* 0 1 0 0 0 0 0 0
                    | | | \_____/
                    | | | |
                    | | | |
                    | | | |
                    | | | |
                    | | | |
                    | | | |
                    | | | |
                    \_____/
                    S8CM => do eight conversions
                    Scan = 0 => one set of conversions
                    Mult = 1 => multiple channels
                    CD = 0; others don't care
                */

    /*****

    while ((ATDSTAT & 0x8000) == 0 ) ; /* Wait for conversion to finish */
    ch[0] = ADR0 >> 6;
    ch[1] = ADR1 >> 6;
    ch[2] = ADR2 >> 6;
    ch[3] = ADR3 >> 6;
    ch[4] = ADR4 >> 6;
    ch[5] = ADR5 >> 6;
    ch[6] = ADR6 >> 6;
    ch[7] = ADR7 >> 6;
}

```