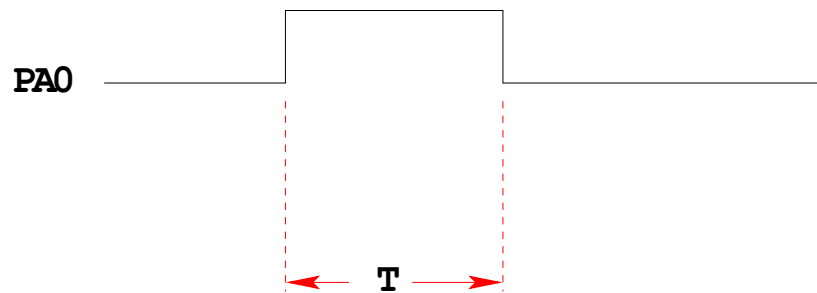


The HCS12 Output Compare Function

;

Want event to happen at a certain time

Want to produce pulse pulse with width T



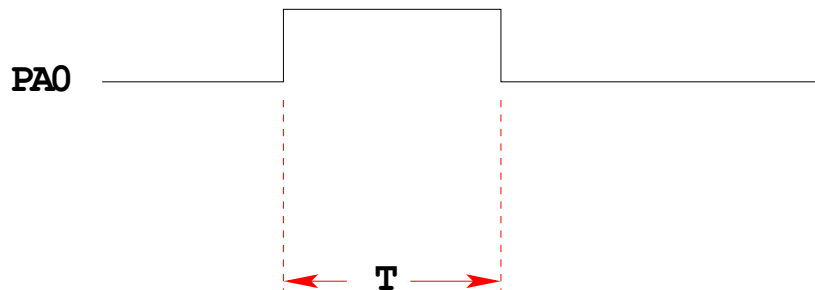
Wait until TCNT = 0x0000, then bring PA0 high

Wait until TCNT = T, then bring PA0 low

```
while (TCNT != 0x0000) ;  
PORTA = PORTA | 0x01;  
while (TCNT != T) ;  
PORTA = PORTA & ~0x01;
```

Want event to happen at a certain time

Want to produce pulse pulse with width T



Wait until $TCNT = 0x0000$, then bring PA0 high

Wait until $TCNT = T$, then bring PA0 low

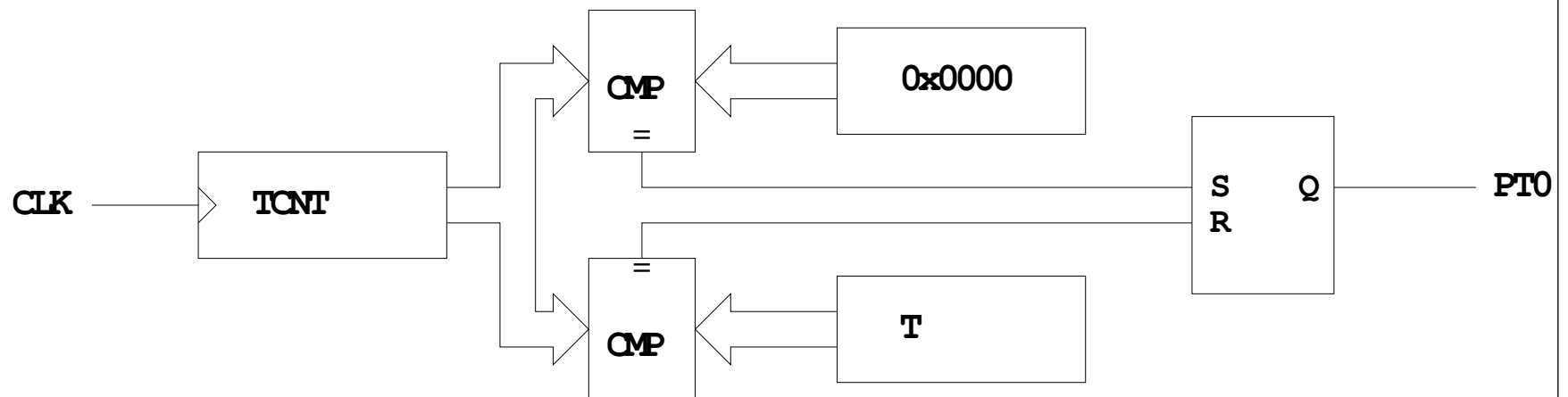
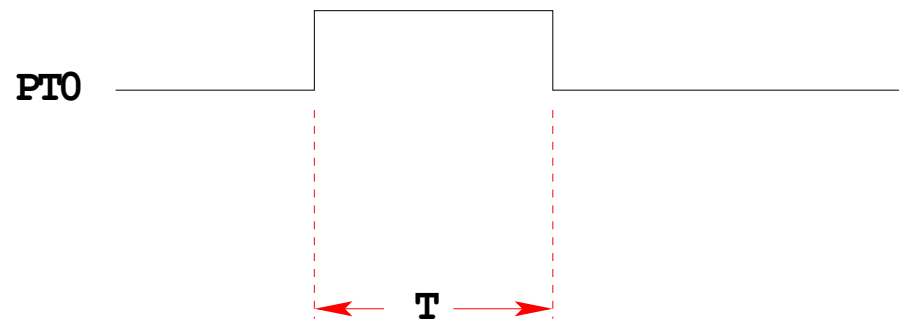
```
while (TCNT != 0x0000) ;  
PORTA = PORTA | 0x01;  
while (TCNT != T) ;  
PORTA = PORTA & ~0x01;
```

Problems:

- 1) May miss $TCNT = 0x0000$ or $TCNT = T$
- 2) Time not exact -- software delays
- 3) Cannot do anything else while waiting

Want event to happen at a certain time

Want to produce pulse with width T



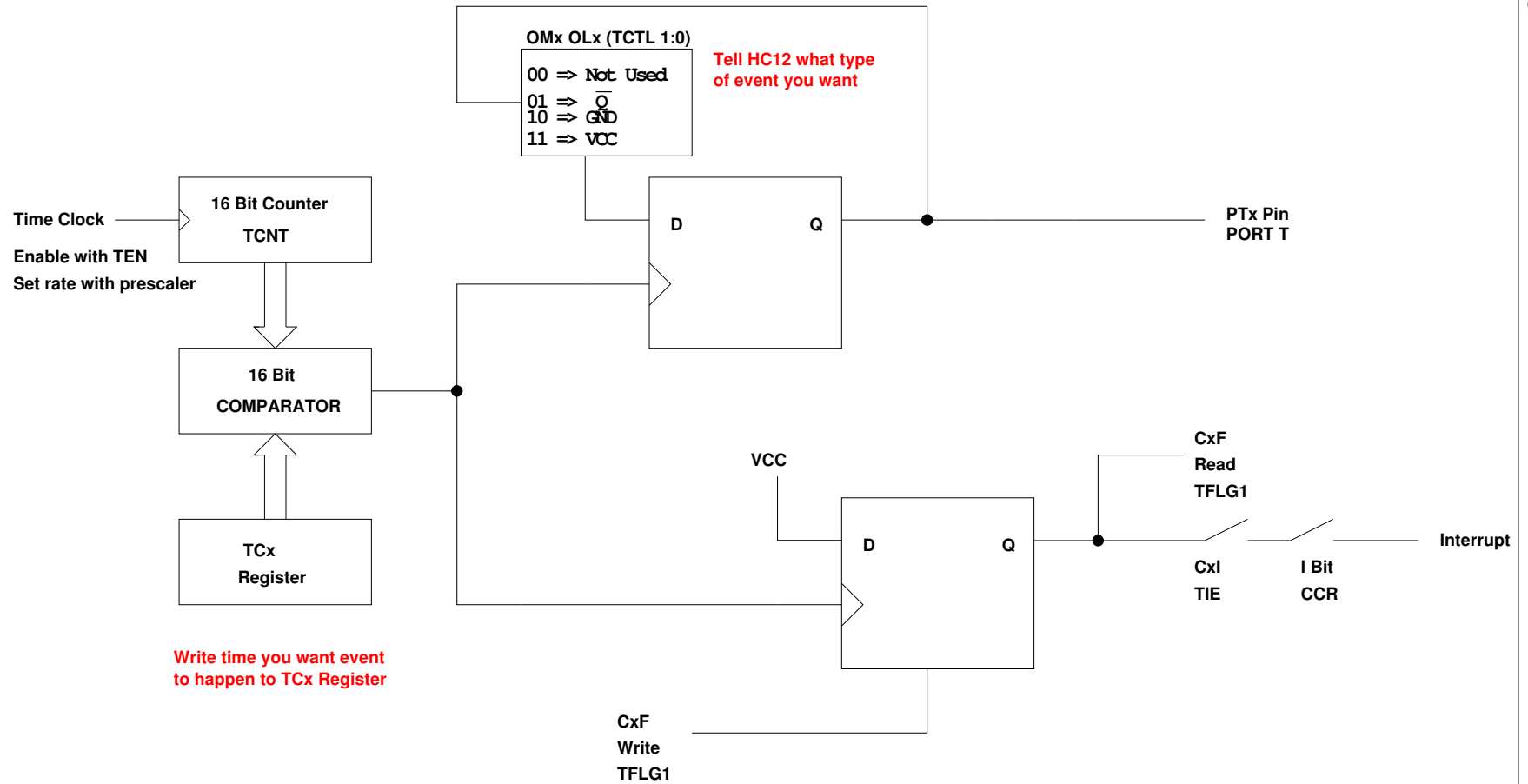
When $TCNT = 0x0000$, the output goes high

When $TCNT = T$, the output goes low

Now pulse is exactly T cycles long

OUTPUT COMPARE PORT T 0-7

To use Output Compare, you must set IOSx to 1 in TIOS



The HCS12 Output Compare Function

- The HCS12 allows you to force an event to happen on any of the eight PORTT pins
- An external event is a rising edge, a falling edge, or a toggle
- To use the Output Compare Function:
 - Enable the timer subsystem (set **TEN** bit of **TSCR1**)
 - Set the prescaler
 - Tell the HCS12 that you want to use Bit x of PORTT for output compare
 - Tell the HCS12 what you want to do on Bit x of PORTT (generate rising edge, falling edge, or toggle)
 - Tell the HCS12 what time you want the event to occur
 - Tell the HCS12 if you want an interrupt to be generated when the event is forced to occur
- There are some more complicated features of the output compare subsystem which are activated using registers **CFORC**, **OC7M**, **OC7D** and **TTOV**.
 - Writing a 1 to the corresponding bit of **CFORC** forces an output compare event to occur, the same as if a successful comparison has taken place (Section 8.6.5 of Huang).
 - Using **OC7M** and **OC7D** allow Timer Channel 7 to control multiple output compare functions (Section 8.6.4 of Huang).
 - Using **TTOV** allows you to toggle an output compare pin when **TCNT** overflows. This allows you to use the output compare system to generate pulse width modulated signals.
 - We will not discuss these advanced features in this class.

Write a 1 to Bit 7 of TSCR1 to turn on timer

TEN	TSWAI	TSBCK	TFFCA					0x0046 TSCR1
------------	-------	-------	-------	--	--	--	--	--------------

To turn on the timer subsystem: `TSCR1 = 0x80;`

Set the prescaler in TSCR2

Make sure the overflow time is greater than the width of the pulse
you want to generate

TOI	0	0	0	TCRE	PR2	PR1	PR0	0x004D TSCR2
------------	---	---	---	------	------------	------------	------------	--------------

PR2	PR1	PR0	Period (μ s)	Overflow (ms)
0	0	0	0.0416	2.73
0	0	1	0.0833	5.46
0	1	0	0.1667	10.92
0	1	1	0.3333	21.84
1	0	0	0.6667	43.69
1	0	1	1.3333	86.38
1	1	0	2.6667	174.76
1	1	1	5.3333	349.53

To have overflow rate of 21.84 ms:

`TSCR2 = 0x03;`

Write a 1 to the bits of TIOS to make those pins output compare

IOS7	IOS6	IOS5	IOS4	IOS3	IOS2	IOS1	IOS0	0x0080	TIOS
------	------	------	------	------	------	------	------	--------	------

To make Pin 4 an output compare pin: $TIOS = TIOS \mid 0x10;$

Write to TCTL1 and TCTL2 to choose action to take

OM7	OL7	OM6	OL6	OM5	OL5	OM4	OL4	0x0048	TCTL1
-----	-----	-----	-----	-----	-----	-----	-----	--------	-------

OM3	OL3	OM2	OL2	OM1	OL1	OM0	OL0	0x0049	TCTL2
-----	-----	-----	-----	-----	-----	-----	-----	--------	-------

OMn	OLn	Configuration
0	0	Disconnected
0	1	Toggle
1	0	Clear
1	1	Set

To have Pin 4 toggle on compare:

$TCTL1 = (TCTL1 \mid 0x01) \& \sim 0x02;$

Write time you want event to occur to TCn register.

To have event occur on Pin 4 when TCNT = 0x0000: $TC4 = 0x0000;$

To have next event occur T cycles after last event, add T to TCn.

To have next event occur on Pin 4 500 cycles later: $TC4 = TC4 + 500;$

When TCNT = TCn, the specified action will occur, and flag CFn will be set.

To clear the flag, write a 1 to the bit you want to clear (0 to all others)

CF7	CF6	CF5	CF4	CF3	CF2	CF1	CF0	0x004E	TFLG1
-----	-----	-----	-----	-----	-----	-----	-----	--------	-------

To wait until TCNT = TC4: $\text{while } ((TFLG1 \& 0x10) == 0) ;$

To clear flag bit for Pin 4: $TFLG1 = 0x10;$

To enable interrupt when compare occurs, set corresponding bit in TIE register

C7I	C6I	C5I	C4I	C3I	C2I	C1I	C0I	0x004C	TIE
-----	-----	-----	-----	-----	-----	-----	-----	--------	-----

To enable interrupt when TCNT = TC4: $TIE = TIE \mid 0x10;$

USING OUTPUT COMPARE ON THE HCS12

1. In the main program:

- (a) Turn on timer subsystem (TSCR1 reg)
- (b) Set prescaler (TSCR2 reg)
- (c) Set up PTx as OC (TIOS reg)
- (d) Set action on compare (TCTL 1-2 regs, OMx OLx bits)
- (e) Clear Flag (TFLG1 reg)
- (f) Enable int (TIE reg)

2. In interrupt service routine

- (a) Set time for next action to occur (write TCx reg)
 - For periodic events add time to TCx register
- (b) Clear flag (TFLG1 reg)


```

/*
 * Program to generate square wave on PT2
 * Frequency of square wave is 500 Hz
 * Period of square wave is 2 ms
 * Set prescale to give 0.667 us cycle
 * 2 ms is 3,000 cycles of 1.5 MHz clock
 *
 */
#include "hcs12.h"
#include "vectors12.h"

#define PERIOD      3000
#define HALF_PERIOD (PERIOD/2)

#define TRUE      1
#define enable()  asm(" cli")

void INTERRUPT toc2_isr(void);

main()
{
    TSCR1 = 0x80;                /* Turn on timer subsystem */
    TSCR2 = 0x04;                /* Set prescaler to 15 (0.666 us) */

    TIOS = TIOS | 0x04;          /* Configure PT2 as Output Compare */
    TCTL2 = (TCTL2 | 0x10) & ~0x20; /* Set up PT2 to toggle on compare */
    TFLG2 = 0x04;                /* Clear Channel 2 flag */
    /* Set interrupt vector for Timer Channel 2 */
    UserTimerCh2 = (unsigned short) &toc2_isr;
    TIE = TIE | 0x04;            /* Enable interrupt on Channel 2 */

    enable();

    while (TRUE)
    {
        asm("wai");
    }
}

void INTERRUPT toc2_isr(void)
{
    TC2 = TC2 + HALF_PERIOD;
    TFLG1 = 0x04;
}

```

Setting and Clearing Bits in the Timer Subsystem

- Registers in the timer subsystem control multiple timer channels.
 - Usually, you want to use ANDS and ORS to change only that channel you are working on.
 - For example, to make Channel 2 an output compare, and set it to toggle on compare, do this:

```
TIOS = TIOS | 0x04;           /* Configure PT2 as Output Compare */
TCTL2 = (TCTL2 | 0x10) & ~0x20; /* Set up PT2 to toggle on compare */
```

- Do not do this:

```
TIOS = 0x04;                 /* Configure PT2 as Output Compare */
TCTL2 = 0x10);               /* Set up PT2 to toggle on compare */
```

This would set up Channel 2 as an output compare, toggle on successful compare. However, it will force all the other channels to input capture – this may not be what you want to do.

- **To clear a flag bit, do not use ORs!**

- To clear Timer Channel 2 flag, do the following:

```
TFLG1 = 0x04;
```

This will clear Timer Channel 2 flag, and leave all other flags unaffected.

- Do not do this:

```
TFLG1 = TFLG1 | 0x04;      /* DO NOT DO THIS */
```

This will clear Timer Channel 2 flag, but will also clear any other flag which is set.

Suppose, for example, Timer Channel 2 and Timer Channel 3 flags are both set at the same time, so TFLG1 register is 0x0C. You want to deal the Timer Channel 2 first and Timer Channel 3 afterwards.

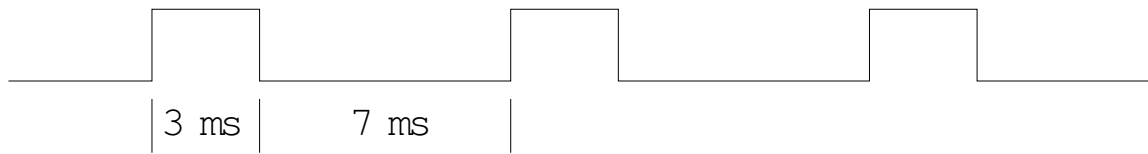
The command:

```
TFLG1 = TFLG1 | 0x04;      /* DO NOT DO THIS */
```

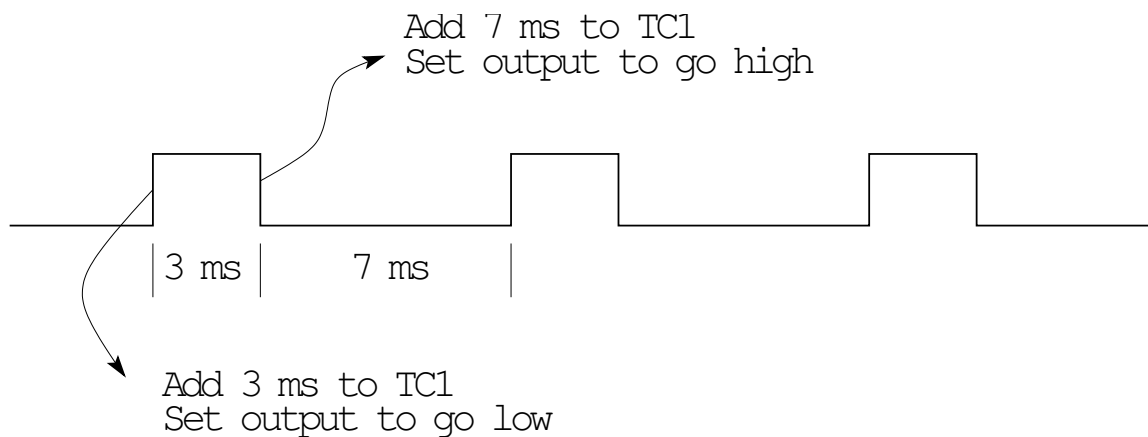
will read TFLG1, which will return an 0x0C. ORing that with a 0x04 will result in an 0x0C. Writing that back to TFLG1 will clear Timer Channel 2 flag and Timer Channel 3 flag. Now Timer Channel 3 flag is cleared, so you will never deal with the event which set Timer Channel 3 flag.

Another Output Capture Example

- Suppose you want to generate a signal which looks like this:



- Need to set prescaler to a value such that the overflow rate is greater than 7 ms.
- Need to do something different each time you enter the ISR



```
/*
 * Program to generate a signal with
 * a 100 Hz frequency and a 30% duty cycle
 */
#include "hcs12.h"
#include "vectors12.h"

#define HIGH      4500      /* At 1.5 MHz, 4500 cycles = 3 ms */
#define LOW       10500     /* At 1.5 MHz, 10500 cycles = 7 ms */

#define TRUE      1
#define enable()  asm(" cli")

void INTERRUPT toc1_isr(void);

volatile int phase;
```

```
main()
{
    TSCR1 = 0x80;                /* Turn on timer subsystem */
    TSCR2 = 0x04;                /* Set prescaler to 1.5 MHz (0.666 us) */

    TIOS = TIOS | 0x02;          /* Configure PT1 as Output Compare */
    TCTL2 = TCTL2 | 0xC0;        /* Set up PT1 to go high on compare */
    TFLG2 = 0x02;                /* Clear Channel 1 flag */
    /* Set interrupt vector for Timer Channel 1 */
    UserTimerCh1 = (unsigned short) &toc1_isr;
    TIE = TIE | 0x02;            /* Enable interrupt on Channel 1 */
    phase = 0;                    /* Keep track of how many times in ISR */

    enable();

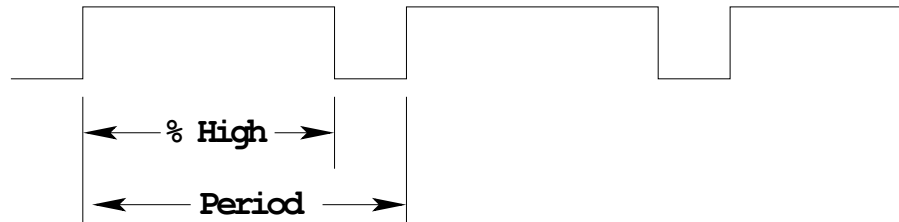
    while (TRUE)
    {
        asm("wai");
    }
}

void INTERRUPT toc1_isr(void)
{
    if (phase == 0)
    {
        TC1 = TC1 + HIGH;        /* Stay high this long */
        TCTL2 = TCTL2 & ~0x04;   /* Next compare, go low */
        phase = 1;               /* Flag to say output is high */
    }
    else
    {
        TC1 = TC1 + LOW;         /* Stay low this long */
        TCTL2 = TCTL2 | 0x04;     /* Next time go high */
        phase = 0;               /* Flag to say output is low */
    }
    TFLG1 = 0x02;                /* Clear Channel 1 flag */
}
```

Pulse Width Modulation

- Often want to control something by adjusting the percentage of time the object is turned on
- For example,
 - A DC motor — the higher the percentage, the faster the motor goes
 - A light – the higher the percentage, the brighter the light
 - A heater – the higher the percentage, the more heat output
- Can use Output Compare to generate a PWM signal
- Because PWM is used so often the HCS12 has a built-in PWM system
- The PWM system on the HCS12 is very flexible
 - It allows you to set a wide range of PWM frequencies
 - It allows you to generate up to 8 separate PWM signals, each with a different frequency
 - It allows you to generate 8-bit PWM signals (with 0.5% accuracy) or 16-bit PWM signals (with 0.002% accuracy)
 - It allows you to select high polarity or low polarity for the PWM signal
 - It allows you to use left-aligned or center-aligned PWM signals
- Because the HCS12 PWM system is so flexible, it is fairly complicated to program
- To simplify the discussion we will only discuss 8-bit, left-aligned, high-polarity PWM signals.

Pulse Width Modulation



Need a way to set the PWM period and duty cycle

The HC12 sets the PWM period by counting from 0 to some maximum count with a special PWM clock

$$\text{PWM Period} = \text{PWM Clock Period} \times (\text{Max Count} + 1)$$

Once the PWM period is selected, the PWM duty cycle is set by telling the HC12 how many counts it should keep the signal high for

$$\text{PWM Duty Cycle} = (\text{Count High} + 1) / (\text{Max Count} + 1)$$

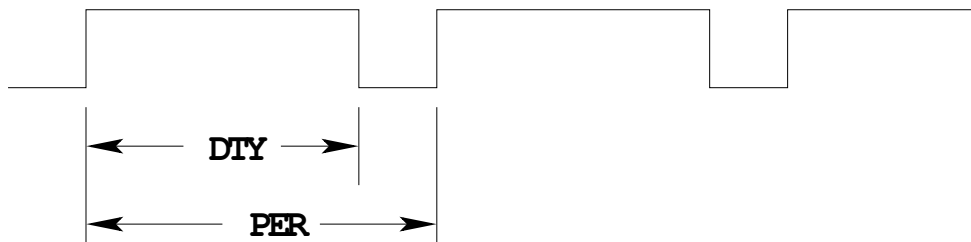
The hard part about PWM on the HC12 is figuring out how to set the PWM Period

The HCS12 Pulse Width Modulation System

Pulse Width Modulation

Control speed of motor by adjusting percent of time power is applied to the motor.

Need to choose period, and have a way to adjust duty cycle



- The HCS12 has a flexible, and complicated, PWM system
- There are eight 8-bit PWM channels
 - Two 8-bit channels can be combined into a single 16-bit channel
 - We will discuss only 8-bit mode
- You can select center-aligned or left-aligned PWM
 - We will discuss only left-aligned mode
- You can select high polarity or low polarity
 - We will discuss only high polarity mode
- Full information about the HCS12 PWM subsystem can be found in [PWM_8B8C Block User Guide](#).