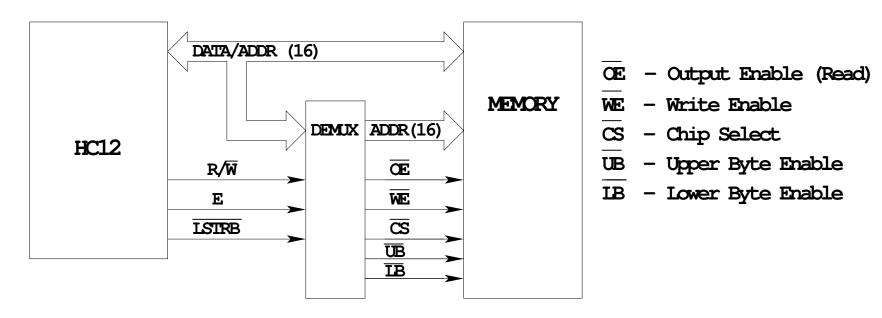
### Multiplexed Address-Data Bus



- The HCS12 has a multiplexed address/data bus, AD15-0
- When in expanded mode the HCS12 uses the pins for PORTA and PORTB as the multiplexed address/data bus
- When in expanded mode you cannot use PORTA or PORTB
- The HCS12 can write one byte or two bytes in one memory cycle

### Getting Into Expanded Mode

- The HCS12 can operate in several modes:
  - Normal Single-Chip Mode (the way we have been using the HCS12)
  - Normal Expanded Wide (16-bit address bus, 16-bit data bus)
  - Normal Expanded Narrow (16-bit address bus, 8-bit data bus)
  - Special Single Chip Mode (will not discuss)
  - Special Test Mode (will not discuss)
  - Emulation Expanded Wide Mode (will not discuss)
  - Emulation Expanded Narrow Mode (will not discuss)
  - Special Peripheral Mode (will not discuss)
- How does the HCS12 know what mode to run in?
- There are two ways:
  - When you reset the HCS12 it looks at the state of three external pins: MODA, MODB and MODC (BKGD)

Based on the logic levels on these three pins the HCS12 goes into one of the eight possible modes:

MODC	MODB	MODA	Mode
0	0	0	Special Single Chip
0	0	1	Emulation Expanded Wide
0	1	0	Special Test
0	1	1	Emulation Expanded Wide
1	0	0	Normal Single Chip
1	0	1	Normal Expanded Narrow
1	1	0	Peripheral
1	1	1	Normal Expanded Wide

- You can write to the MODE register to change the mode

In Normal modes you can switch operating modes once by writing to the MODE register

In Normal modes the MODE register is a write-once register

Coming out of reset the HCl2 checks the state of the following three pins, and starts in one of several modes:

BKGD	MODB	MODA	
0	0	0	Special Single Chip
0	0	1	Emulation Expanded Wide
0	1	0	Special Peripheral
0	1	1	Emulation Expanded Wide
1	0	0	Normal Single Chip (Flash EEPROM on)
1	0	1	Normal Expanded Narrow
1	1	0	Peripheral
1	1	1	Normal Expanded Wide (Flash EEPROM off)

On the EVBU, the HCl2 starts in Normal Single Chip

After reset, can change modes by writing to MODE register

MODC	MODB	MODA	0	IVIS	0	EMK	EME	MODE 0x000B
1	0	0	0	0	0	0	0	Reset (Normal Single Chip)
1	1	1	0	1	0	0	0	Need for Normal Expanded Wide

In normal modes can change MODE once.

To switch from Normal Single Chip to Normal Expanded Wide , write q11 to MODC:MODB:MODA.

Also turn on internal visibility by setting IVIS bit to 1

IVIS = 1 tells the HC12 to display internal bus cycles on the external bus

ESET \$000B, #\$E8

### Setting Up the HCS12 For Expanded Mode

### The PEAR Register

• We will start the HCS12 in Normal Single Chip Mode, and write to the MODE register to switch it into Normal Expanded Wide Mode

- In Normal Expanded Mode the HCS12 uses the E-clock, the  $R/\overline{W}$  and  $\overline{LSTRB}$  lines for control of the external bus
- In Normal Single Chip Mode, the HCS12 does not use these control lines, so it sets up their pins for general purpose I/O
- You need to tell the HCS12 to drive these signals onto external pins in
- When enabled these signals are driven onto Port E in order to use the HCS12 in expanded mode
- You do this by writing to PEAR (Port E Assignment Register)
- PEAR is a write-once register

In Normal Single Chip mode, the E-Clock, ISTRB, and R\_W lines are set up as general purpose I/O lines. When switched to Normal Expanded Wide need to make these control lines for expanded mode. Write to PEAR register:

PEAR 0x000A	0	0	RDWE	LSTRE	NECLK	PIPOE	0	NOACCE
Reset Value (Single Chip)	0	0	0	0	1	0	0	0
Need for Expanded Wide	0	0	1	1	0	1	0	0

Write 0 to NECLK to enable E-Clock on external pin

Write 1 to LSTRE to enable LSTRB on external pin

Write 1 to RDWE to enable R\_W on external pin

Write 1 to PIPOE to indicate state of instruction queue on external pins

MOVB #\$2C, \$000A

### The MISC Register

• The MISC (Miscellaneous) register needs to be set up to allow the HCS12 to operate properly in Expanded Mode

- The MISC register allows you to change the number of clock streches used by the HCS12
- The MISC register allows you to disable the Flash EEPROM
- The MISC register allows you to move the Flash EEPROM to address block 0x0000 to 0x7fff
- When reset the HCS12 forces three E-clock stretches to external data accesses
- This is useful when using slow memory and peripheral devices
- We will use a fast peripheral device, so we will speed up external data accesses by forcing the HCS12 to use no E-clock stretches
- We will leave the Flash EEPROM enabled at its normal address block of 0x8000 to 0xffff

0	0	0	0	EXSTR1	EXSTR0	ROMHM	ROMON	MISC 0x0013
0	0	0	0	1	1	0	1	Reset Value (Single Chip)
0	0	0	0	0	0	1	1	Need for Expanded Wide

Change EXSTR1:EXSTR0 from 11 to 00 to change from three E-clock stretches to no E-clock stretch.

Leave ROMON at 1 to have DBug12 at 0x8000-0xFFFF Change ROMHM to 1 to turn off Flas EEPROM from 0x4000 to 0x7FFF

MOVB #\$03,\$0013

### Putting the HCS12 into Normal Expanded Wide Mode

• To put the HCS12 into Normal Expanded Wide you must write to the MODE, PEAR and MISC registers

- When D-Bug12 runs, it writes to these registers as part of its start-up code
- Because these three registers are write-once, you must write to them before DBug-12 does
- In order to switch to Normal Expanded Wide mode, we will put code to write to these registers in EEPROM and set the jumpers on the EVBU to run out of EEPROM
- In addition, it is necessary to do some setup which DBug-12 normally does disable the COP (Computer Operating Properly) monitor, and set the bus clock to 24 MHz.

```
PEAR:
                $000A
                            ; PEAR address
         equ
MODE:
                $000B
                             ; MODE address
         equ
MISC:
                $0013
                            ; MISC address
         equ
EPICTL:
         equ
                $000E
INITRM:
                $0010
         equ
SYNR:
         equ
                $0034
REFDV:
         equ
                $0035
CRGFLG:
         equ
                $0037
CLKSEL:
                $0039
         equ
COPCTL:
                $003C
         equ
ARMCOP:
         equ
                $003F
CODE: section
               text
      org
                $0400
      ldaa
                #$55
                         ;Reset COP
      staa
                ARMCOP
      coma
               ARMCOP
      staa
               COPCTL
                           ; Trun off COP
      clr
      ldab
                #$11
                           ; Map RAM into proper location
      nop
      stab
                INITRM
      clr
               REFDV
                           ; Set clock reference divider to 0
      movb
                           ; Set PLL to multiply osciallator clock by 4
                #$03,SYNR
      nop
                           ; wait
      nop
      nop
      nop
11:
      brclr
                CRGFLG, #$08, 11
                                ; Wait for PLL to lock
      bset
                                 ; Switch to PLL clock
                CLKSEL, #$80
      movb
                                ; Expanded wide mode, intern vis on
                #$e8,MODE
      movb
                #$Oc,PEAR
                                ; Turn on R/W, LSTRB
      movb
                                 ; Use E-clock to control external bus
                #$01,EBICTL
                                ; No E-clock strech, disable ROM from 4000 to 7FFF
      movb
                #$03,MISC
```

# One-Byte and Two-Byte Data Accesses in Normal Expanded Wide Mode

- In Normal Expanded Wide Mode the HCS12 can access one byte or two bytes in a single memory cycle
- A single byte can be located at an even address or an odd address
- The data lines for bytes at even addresses are connected to AD15-8 lines
  - Because the data for even bytes are accessed through the upper 8 bits of the data bus, these are called Upper Bytes (or High Bytes)
- The data lines for bytes at odd addresses are connected to AD7-0 lines
  - Because the data for odd bytes are accessed through the lower 8 bits of the data bus, these are called Low Bytes
- The HCS12 can access a High Byte and the following Low Byte in one memory access
  - For such a 16-bit access the 15 upper address lines are the same; only the lower address line is different
- The HCS12 cannot access a Low Byte and the following High Byte
  - The 15 upper address bits are different for these bytes, and it would be difficult to build a decoder which could deal with this
  - For example, the addresses of the bytes at 0x7fff and 0x8000 are:

01111111111111 0x7fff 10000000000000 0x8000

# One-Byte and Two-Byte Data Accesses in Normal Expanded Wide Mode

• To determine whether the HCS12 is trying to access a single High Byte, a single Low Byte, or two bytes (High Byte and following Low Byte) the HCS12 uses the A0 address line and the LSTRB control line

- $\overline{\text{LSTRB}} = 0$  means access low (odd) byte
- A0 = 0 means access high (even) byte

LSTRB	AO	Access Type
1	0	8-bit access of even address (high byte)
0	1	8-bit access of odd address (low byte)
0	0	16-bit access of even address (high and low byte)
1	1	Cannot occur

- Note:  $\overline{\text{LSTRB}} = 1$  and A0 = 1 would imply access of low (odd) byte and following high (even) byte. This will not occur for external data accesses on the HCS12
- If the HCS12 needs to access a 16-bit number from an odd address, it will do this in two memory cycles it will access the 8-bit number at the odd address, followed by the 8-bit number at the even address
- For example the instruction

#### movw #\$55aa,\$08ff

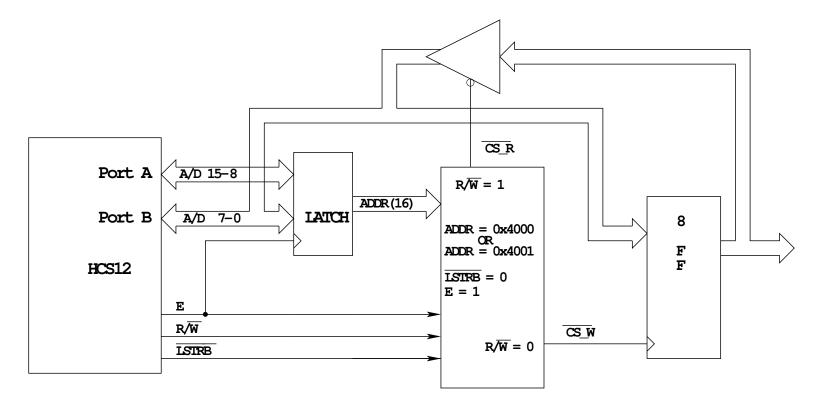
will write the 0x55 to memory location 0x08ff on one memory cycle, and the 0xaa to memory location 0x0900 on the next memory cycle.

### The HCS12 in Expanded Wide Mode

• In expanded mode the HCS12 can communicate with external memory and devices over the multiplexed address/data bus

- To connect an external device to the HCS12 bus you need to identify an unused region of memory
- By turning off some of the flash EEPROM, the region from address 0x4000 to address 0x7FFF is available.
- We will map an output port to address 0x4001
- Need decoder to demultiplex address from data, and to generate control lines needed by output port

### Output Ports for Lab 5



Writing to address 0x4001 will bring CS\_W low. On the high-to-low transition of E, CS\_W will go high, latching the data into the flip-flops

Reading from address 0x4001 will bring CS\_R low
This will drive the data from the flip-flops onto the data bus
The HC12 will read the data on the flip-flops on the high-to-low transition of the E-clock

### Output Ports for Lab 5

• For Lab 5, you need to write an Altera TDF file which will generate two signals:  $\overline{\text{CSW}}$  and  $\overline{\text{CSR}}$ . The inputs will be A/D 15-0, E, R/ $\overline{\text{W}}$ , and  $\overline{\text{LSTRB}}$ . You need to have a 16-bit latch which will latch the address on the rising edge of E-clock to generate address lines 15-0, and an address decoder which will generate  $\overline{\text{CSW}}$  and  $\overline{\text{CSR}}$  when A15-0, E, R/ $\overline{\text{W}}$ , and  $\overline{\text{LSTRB}}$  are in the correct states.