## **EE 308** – Homework 2

Due Feb. 1, 2009

- 1. Consider the following 8-bit hexadecimal numbers as unsigned. Find their decimal equivalents:
  - (a) **0xA2**
  - (b) 0x6C
  - (c) 0xF9
  - (d) 0x2C
- 2. Repeat Problem 1, considering the numbers as signed.
- 3. Do the operations indicated below. The operations are performed in an 8-bit accumulator. Find the 8-bit results for the operations. Indicate the state of the N, Z, C and V bits after each operation.
  - (a) 0x4D + 0x6F
  - (b) 0xD2 + 0x9C
  - (c) 0xD2 + 0x6A
  - (d) 0xAA + 0x56
  - (e) 0xC2 0x73
  - (f) 0x73 0xC2
  - (g) 0x3C 0xC2
- 4. Reverse assemble the following HC12 op codes:

CF 20 00 75 10 01 52 DB 2C 27 F8

Indicate what instructions these bytes correspond to. For each instruction indicate the addressing mode which is used.

5. Repeat Problem 1 for the following op codes:

FE 27 F8 E8 6E 04 87 B8 B7 21

- 6. Which of the conditional branch instructions in the following list will cause a branch to be taken if the condition code flags are: N=0, Z=1, V=0, C=1:
  - (a) BCC label
  - (b) BNE label
  - (c) BGE label
  - (d) BGT label
  - (e) BHI label
  - (f) BMI label
  - (g) BLS label

- 7. Consider the following instructions. Indicate what addressing mode is used, what the effective address is, and what the value of the Y register is after the instruction. Assume for each part the the Y register has a value of 0x1100, and that the first byte of the instruction is at address 0x2000.
  - (a) LDS **#\$2000**
  - (b) STAA \$01
  - (c) LDD \$1234
  - (d) ADDA -1024,Y
  - (e) SUBA 2,-Y
  - (f) DEC 2,Y-
  - (g) MOVW #\$ABCD,8,-Y
- 8. Below shows a sequence of instructions to be executed by a 68HCS12. Fill in the table, showing the value in accumulator A and the state of the condition flags N, Z, V and C after each instruction. The table shows the initial value of the condition flags and A

Instruction	Accumulator A	N	Z	V	C
	\$00	1	0	1	0
LDAA #\$80					
DECA					
SUBA #\$E2					
CMPA #\$3A					
ROLA					
COMA					
CLRA					

- 9. Write a program to count the number of odd bytes in memory from address 0xff00 to 0xffff. Store this number in address 0x0001.
- 10. Write a program which puts the exclusive OR of the eight-bit numbers from memory locations 0x8000 through 0x8FFF and store the answer in address 0x0001.