Using the HCS12 PWM

- 1. Choose 8-bit mode (PWMCTL = 0x00)
- 2. Choose high polarity (PWMPOL = 0xFF)
- 3. Choose left-aligned (PWMCAE = 0x00)
- 4. Select clock mode in PWMCLK:
 - PCLKn = 0 for 2^N ,
 - PCLKn = 1 for $2^{(N+1)} \times M$,
- 5. Select N in PWMPRCLK register:
 - PCKA for channels 5, 4, 1, 0;
 - PCKB for channels 7, 6, 3, 2.
- 6. If PCLKn = 1, select M
 - PWMSCLA = M for channels 5, 4, 1, 0
 - PWMSCLB = M for channels 7, 6, 3, 2.
- 7. Select PWMPERn, normally between 100 and 255.
- 8. Enable desired PWM channels: PWME.
- 9. Select PWMDTYn, normally between 0 and PWMPERn. Then

Duty Cycle
$$n = \frac{PWMDTYn}{PWMPERn} \times 100\%$$

Change duty cycle to control speed of motor or intensity of light, etc.

10. For 0% duty cycle, choose PWMDTYn = 0x00.

Finding the Values to Set Up the PWM Clock

1. Find the number of 24 MHz clock cycles needed for desired PWM frequency:

$$Cycles = \frac{24 \times 10^6}{PWM Frequency}$$

- 2. Choose a vaule for PWMPERx, typically between 100 and 255
 - To get an exact frequency, PWMPERx must divide evenly into the number of cycles found in 1.
- 3. Find the PWM clock period:

$$PWM Clock Period = \frac{Total Cycles}{PWMPERx}$$

- 4. Use either Clock Mode 0 or Clock Mode 1:
 - (a) Clock Mode 0: Find N such that $2^N = PWM$ Clock Period
 - (b) Clock Mode 1: Find M and N such that $2^{N+1} \times M = PWM$ Clock Period.

Suppose you want a 500 Hz PWM frequency. Then:

$$\text{Cycles} = \frac{24 \times 10^6}{500} = 48,000$$

Let's use PWMPERx = 250. Then

PWM Clock Period
$$=$$
 $\frac{48,000}{250} = 192$

Because 192 is not a power of two, we cannot use Clock Mode 0 to get an exact frequency. For Clock Mode 1, we want

$$192 = 2^{N+1} \times M$$

We could do this with N = 0 and M = 96, N = 1 and M = 48, N = 2 and M = 24, and several other combinations.

/*

```
Program to use the MC9S12 PWM System
```

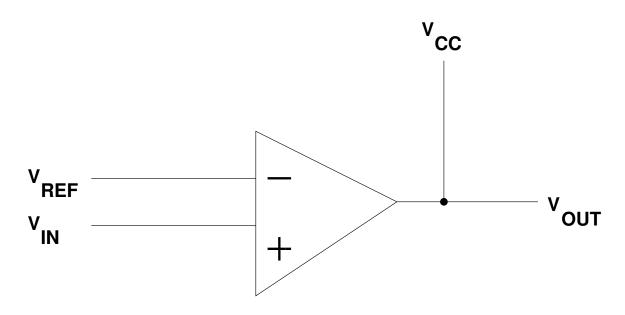
```
* Program to generate a 500 Hz PWM on
 * on Port P Bits 0 and 1
 * To get 500 Hz, 24,000,000 /500 = 48,000
 * Choose PWMPERx = 200, then 48,000/200 = 240 = 2<sup>4</sup> x 3 x 5
 * Lots of ways to set up PWM to achieve this. One way is 2^1 x 120
 * Choose Clock Mode 1, PCKA = 0, N = 0, PWMSCLA = 120
 */
#include "hcs12.h"
main()
{
    /* Choose 8-bit mode */
    PWMCTL = 0x00;
    /* Choose left-aligned */
    PWMCAE = 0x00;
    /* Choose high polarity on all channels */
    PWMPOL = OxFF;
    /* Select clock mode 1 for Channels 1 and 0 (no PWMSCLA) */
    PWMCLK = PWMCLK | (BIT1 | BIT0);
    /* Select PCKA = 0 for Channels 1 and 0 */
    PWMPRCLK = (PWMPRCLK \& ~0x7);
    /* Select PWMSCLA = 96 for Channels 1 and 0 */
    PWMSCLA = 96;
    /* Select period of 200 for Channels 1 and 0 */
    PWMPER1 = 200;
    PWMPERO = 200;
    /* Enable PWM on Channels 1 and 0 */
    PWME = PWME | OxO3;
    PWMDTY1 = 100; /* 50% duty cycle on Channel 1 */
    PWMDTYO = 50; /* 25% duty cycle on Channel 0 */
    while (1)
    {
         /* Code to adjust duty cycle to meet requirements */ }
}
```

Analog/Digital Converters

- An Analog-to-Digital (A/D) converter converts an analog voltage into a digital number
- There are a wide variety of methods used for A/D converters Examples are:
 - Flash (Parallel)
 - Successive Approximation
 - Sigma-Delta
 - Dual Slope Converter
- A/D converters are classified according to several characteristics
 - Resolution (number of bits) typically 8 bits to 24 bits
 - Speed (number of samples per second) several samples/sec to several billion samples/sec
 - Accuracy how much error there is in the conversion
- High-resolution converters are usually slower than low-resolution converters
- The MC9S12 has a 10-bit successive approximation A/D converter (which can be used in 8-bit mode)
- \bullet The MC9S12 uses an analog multiplexer to allow eight input pins to connect to the A/D converter

Comparator

- A comparator is used in many types of A/D converters.
- A comparator is the simplest interface from an analog signal to a digital signal
- A comparator compares two voltage values on its two inputs
- If the voltage on the + input is greater than the voltage on the input, the output will be a logic high
- If the voltage on the + input is less than the voltage on the input, the output will be a logic low

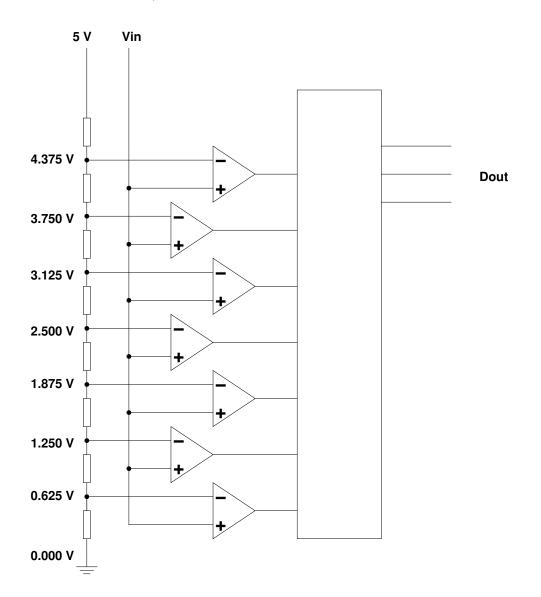


If Vin > Vref then Vout = Vcc

If Vin < Vref then Vout = 0

Flash (Parallel) A/D Converter

- A flash A/D converter is the simplest to understand
- A flash A/D converter compares an input voltage to a large number of reference voltages
- An *n*-bit flash converter uses 2^{n} -1 comparators
- The output of the A/D converter is determined by which of the two reference voltages the input signal is between,
- Here is a 3-bit A/D converter



Flash A/D Converter

- A *B*-bit Flash A/D converter requires 2^B -1 comparators
- An 8-bit Flash A/D requires 255 comparators
- A 12-bit Flash A/D converter would require 4,095 comparators
 - Cannot integrate 4,095 comparators onto an IC
- The largest flash A/D converter is 8 bits
- Flash A/D converters can sample at several billion samples/sec

A/D Converter Resolution and Quantization

- If the voltage input voltage is 3.2516 V, the lowest 5 comparators will be turned on, and the highest 2 comparators will be turned off
- The output of the 3-bit flash A/D converter will be 5 (101)
- \bullet For a 3-bit A/D converter, which has a range from 0 to 5 V, an output of 5 indicates that the input voltage is between 3.125 V and 3.750 V
- A 3-bit A/D converter with a 5 V input range has a quantization value of 0.625 V
- The quantization value of an A/D converter can be found by

$$\Delta V = \frac{V_{RH} - V_{RL}}{2^b}$$

where V_{RH} is the highest voltage the A/D converter can handle, V_{RL} is the lowest voltage the A/D converter can handle, and b is the number of bits of the A/D converter

• The MC9S12 has a 10-bit A/D converter. The typical voltage range used for the MC9S12 A/D is $V_{RH} = 5$ V and $V_{RL} = 0$ V, so the MC9S12 has a quantization value of

$$\Delta V = \frac{5 \text{ V} - 0 \text{ V}}{2^{10}} = 4.88 \text{ mV}$$

• The dynamic range of an A/D converter is given in decibels (dB):

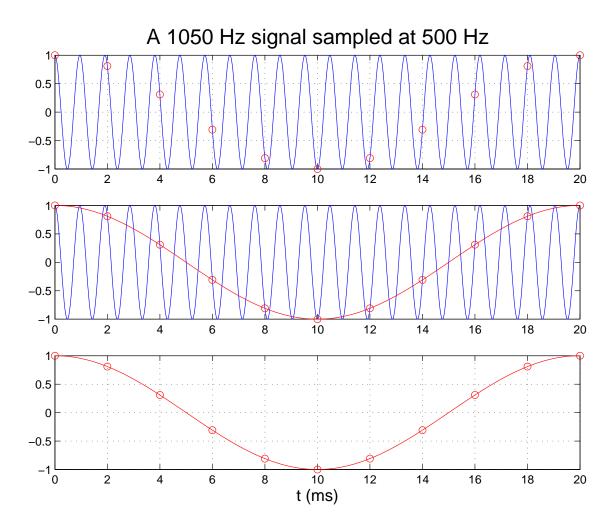
$$DR(dB) = 20 \log 2^{b} = 20 b \log 2 = 6.02b$$

• A 10-bit A/D converter has a dynamic range of

$$DR(dB) = 6.02 \times 10 = 60.2 dB$$

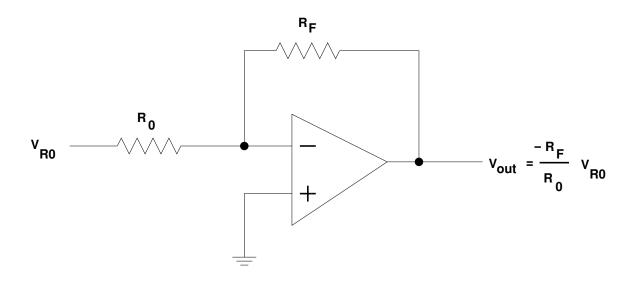
A/D Sampling Rate

- The rate at which you sample a signal depends on how rapidly the signal is changing
- If you sample a signal too slowly, the information about the signal may be inaccurate

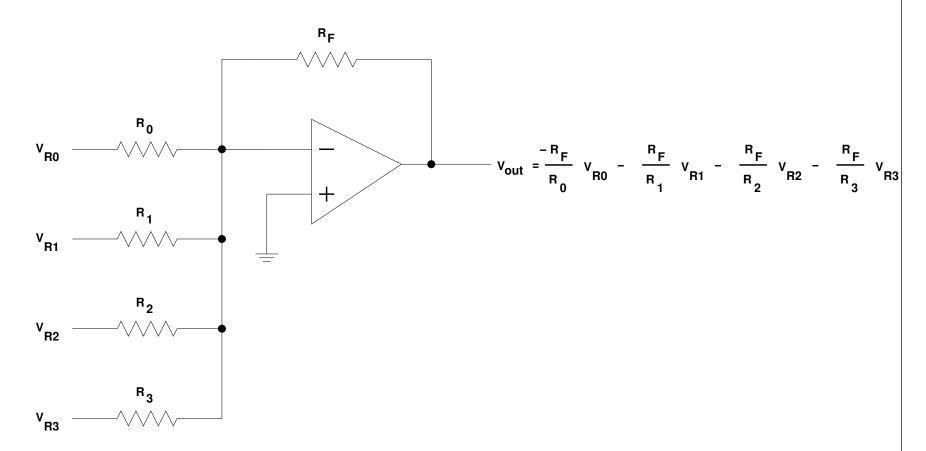


- A 1,050 Hz signal sampled at 500 Hz looks like a 50 Hz signal
- To get full information about a signal you must sample more than twice the highest frequency in the signal
- Practical systems typically use a sampling rate of at least four times the highest frequency in the signal

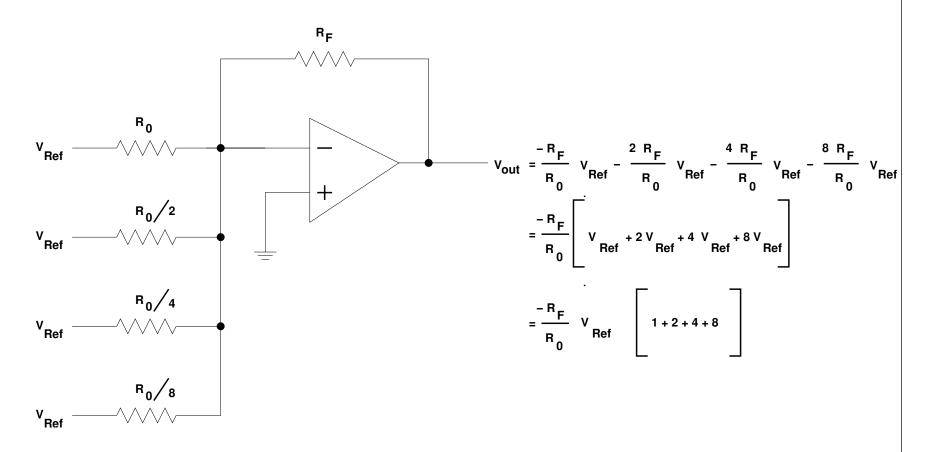
- Many A/D converters use a D/A converter internally
- A D/A converter converts a digital signal to an analog voltage or current
- \bullet To understand how most A/D converters work, it is necessary to understand D/A converters
- The heart of a D/A converter is an inverting op amp circuit
- The output voltage of an inverting op amp circuit is proportional to the input voltage:



• An inverting op amp can produce an output voltage which is a linear combination of several input voltages

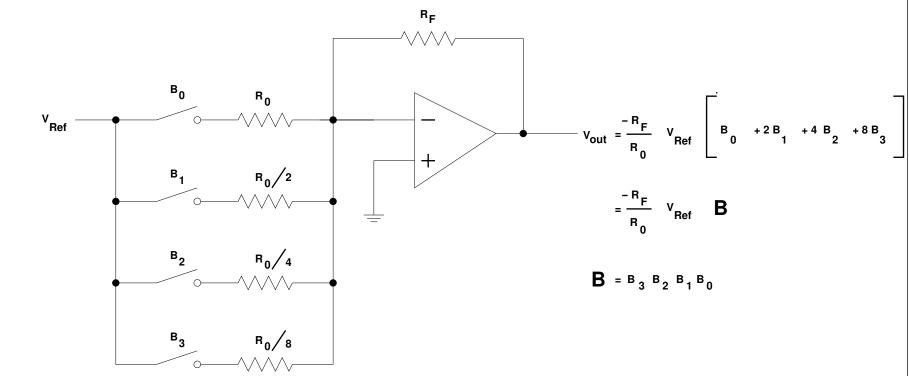


• By using input resistors which scale by factors of 2, a summing op amp can produce an output which follows a binary pattern



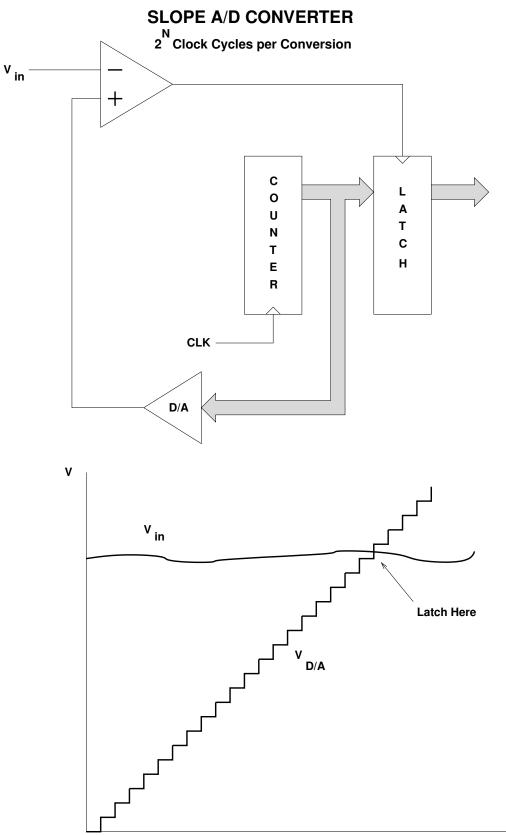
• By using switches on the input resistors, a summing op amp can produce an output which is a binary number (representing which switches are closed) times a reference voltage

4-Bit Digital-to-Analog Converter



Slope A/D Converter

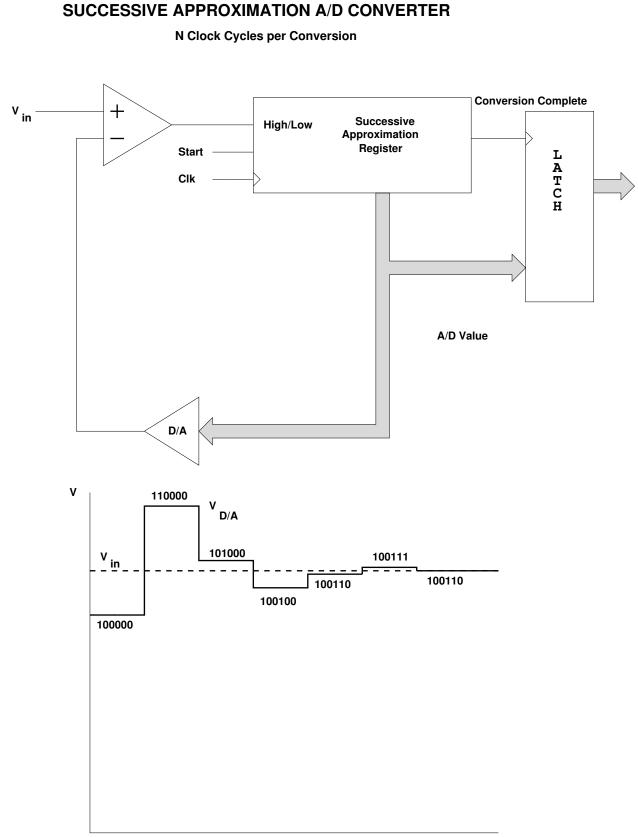
- A simple A/D converter can be constructed with a counter and a D/A converter
- The counter counts from 0 to $2^{b}-1$
- The counter drives the input of the D/A converter
- The output of the D/A converter is compared to the input voltage
- When the output of the comparator switches logic level, the generated voltage passed the input voltage
- By latching the output of the counter at this time, the input voltage can be determined (with the accuracy of the quantization value of the converter)
- Problem with Slope A/D converter: Takes 2^b clock cycles to test all possible values of reference voltages



Time

Successive Approximation A/D Converter

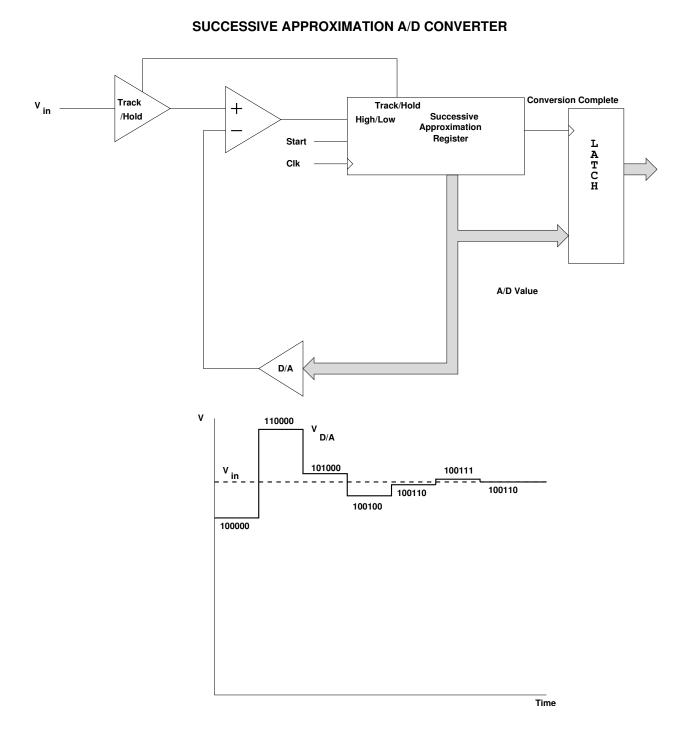
- A successive approximation (SA) A/D converter uses an intelligent scheme to determine the input voltage
- It first tries a voltage half way between V_{RH} and V_{RL}
- It determines if the signal is in the lower half or the upper half of the voltage range
 - If the input is in the upper half of the range, it sets the most significant bit of the output
 - If the input is in the lower half of the range, it clears the most significant bit of the output
- The first clock cycle eliminates half of the possible values
- \bullet On the next clock cycle, the SA A/D tries a voltage in the middle of the remaining possible values
- The second clock cycle allows the SA A/D to determine the second most significant bit of the result
- Each successive clock cycle reduces the range another factor of two
- \bullet For a B-bit SA A/D converter, it takes B clock cycles to determine the value of the input voltage



Time

Successive Approximation A/D Converter

- \bullet An SA A/D converter can give the wrong output if the voltage changes during a conversion
- An SA A/D converter needs an input buffer which holds the input voltage constant during the conversion
- This input buffer is called a Track/Hold or Sample/Hold circuit
- It usually works by charging a capacitor to the input voltage, then disconnecting the capacitor from the input voltage during conversion
- The voltage on the capacitor remains constant during conversion
- The MC9S12 has a Track/Hold amplifier built in
- SA A/D converters have resolutions of up to 16 bits
- SA A/D converters have speeds up to several million samples per second



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