

EE 308 – Homework 3

Due Feb. 8, 2010

1. Consider the following 8-bit hexadecimal numbers as unsigned. Find their decimal equivalents:
 - (a) 0xC5
 - (b) 0x7C
 - (c) 0xE1
 - (d) 0x5A
2. Repeat Problem 1, considering the numbers as signed.
3. Do the operations indicated below. The operations are performed in an 8-bit accumulator. Find the 8-bit results for the operations. Indicate the state of the N, Z, C and V bits after each operation.
 - (a) 0x6E + 0x5E
 - (b) 0xE3 + 0x8B
 - (c) 0xE1 + 0x59
 - (d) 0xBB + 0x45
 - (e) 0xB1 - 0x62
 - (f) 0x62 - 0xB1
 - (g) 0x4D - 0xD3
4. Reverse assemble the following HC12 op codes. The first byte of data is at address \$2000.
FE 10 A2 C6 a8 18 17 23 0E 7C 10 02
Indicate what instructions these bytes correspond to. For each instruction indicate the addressing mode which is used.
5. Repeat Problem 4 for the following op codes:
A6 00 6A 7B 04 30 F9 18 03 5A F4 12 53 18 16
6. Which of the conditional branch instructions in the following list will cause a branch to be taken if the condition code flags are: N=1, Z=0, V=1, C=1:
 - (a) BCC label
 - (b) BNE label
 - (c) BGE label
 - (d) BGT label
 - (e) BHI label
 - (f) BMI label
 - (g) BLS label

7. Consider the following instructions. Indicate what addressing mode is used, what the effective address is. For the last 4, show what the value of the Y register will be after the instruction. Assume for each part the the Y register starts with a value of 0x1100, and that the first byte of the instruction is at address 0x2000.
- LDAA #\$4A
 - STAA \$1101
 - LDD \$49
 - LDX -1234, Y
 - SUBA 4, +Y
 - DEC 5, Y-
 - MOVW #\$ABCD, 4, +Y
8. Below shows a sequence of instructions to be executed by a 68HCS12. Fill in the table, showing the value in accumulator B and the state of the condition flags N, Z, V and C after each instruction. The table shows the initial value of the condition flags and B

Instruction	Accumulator B	N	Z	V	C
	\$00	1	0	1	0
LDAB #\$7F					
INCB					
ADDB #\$E2					
CMPB #\$7A					
ROLB					
COMB					
CLRB					

- Write a program to determine the largest and smallest 16-bit number in memory locations 0x8000 to 0x80ff. Store the maximum in address 0x1000, and the minimum in address 0x1002. Treat the numbers as signed.
- Write a program which puts the exclusive OR of the eight-bit numbers from memory locations 0x8000 through 0x8FFF and store the answer in address 0x0001.