

**EE 308 – Homework 1**  
**Due January 25, 2012**

1. Explain what the command `BF 2000 20FF AA` of the D-Bug 12 monitor does. (You may need to look in the manual [Reference Guide for D-Bug12](#).)
2. Convert your name to ASCII. For example, if your name is "Jane Smith", the answer will be become

J	a	n	e		S	m	i	t	h
0x4A	0x61	0x6E	0x65	0x20	0x53	0x6D	0x69	0x74	0x68

3. Consider the following MC9S12 program:

```

; MC9S12 demo program
; EE 308

; This is a program to add four numbers in memory from $1000 through $1003,
; divide the sum by four, and store the result in address $1004
prog:   equ    $2000      ; Starting address from program
data:   equ    $1000      ; Starting address for data
        org    prog      ; Set initial program counter value
        ldaa   input1     ; Load first number into ACCA
        adda   input2     ; add second number
        adda   input3     ; add third number
        adda   input4     ; add fourth number
        asra                   ; divide by 2
        asra                   ; divide by 2
        staa   average    ; save result in memory
        swi

        org    data      ; Put data starting at this location
input1:  dc.b   $35       ; First number
input2:  dc.b   $42       ; Second number
input3:  dc.b   $3f       ; Third number
input4:  dc.b   $2c       ; Fourth number
average: ds.b   1        ; Reserve one byte for results

```

What is the value of Register A after each instruction of the program has executed? (E.g., after the instruction `ldaa input1`, Register A will have a 0x35 in it.) You do not need to consider the `swi` instruction.

4. What is the addressing mode for each of the following instructions:
  - `ldaa input1`
  - `asra`
5. What are the address of RAM in the MC9S12 which are available to you for your program and data?